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1837
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A MANUAL

OF

DRAFTING INSTRUMENTS

AND

OPERATIONS.

In Four Divisions.

DIV. I.—INSTRUMENTS AND MATERIALS.
DIV. II.—FUNDAMENTAL OPERATIONS.
DIV. III.—PRACTICAL CONSTRUCTIONS OF TWO DIMENSIONS.
DIV. IV.—ELEMENTARY ÆSTHETICS OF GEOMETRICAL DRAWING.

DESIGNED AS A TEXT-BOOK, AND FOR SELF-INSTRUCTION.

By S. EDWARD WARREN, C.E.

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PREFACE.

GEOMETRICAL DRAWING is the proper language of Geometrical Design; while the qualifications conferred by common schools greatly assist nearly every one in conceiving designs, at least for simple dwellings, various minor articles, home improvements, and common conveniences, etc., if not for important inventions.

In the former cases it may be a great convenience, and in the latter one almost a necessity, to be able to express one's designs by intelligible drawings. The power, however, both to make and to understand these drawings—that is, to *write and to read the graphic language*, must be acquired by an orderly study of Geometrical Drawing, beginning with the rudiments. Such study would, therefore, seem fitted to be everywhere, as now in some places, a useful element in common education.

The present work, commenced several years since, has grown from humble beginnings, in teaching a very elementary course, to include topics so numerous, and calling for so much care in arrangement and detail, as to suggest that the preparation of a worthy elementary text-book is by no means a holiday task, or one to be performed any less carefully and studiously than the making of a treatise on the higher portions of the same department of study. In fact, the details of right beginnings, though so important, acquire such a commonplace familiarity to a teacher, as to be overlooked with harmful facility when composing a text-book, unless promptly noted as they are suggested in the course of previous experience.

The perfecting of a life-boat, or a steam-governor, may have cost as much thought as the general design of a vessel or a steam-engine; and it is much the same in comparing the composition of a rudimentary and an advanced text-book.

But to pass briefly to a more particular notice of the contents of this manual.

Its four divisions comprise:—*First*, a full description of the familiar, and the more rarely used drawing instruments; *Second*, a complete study of the various *operations* of the draftsman, considered abstractly, *i.e.*, apart from their application to the drawing of particular structures. Experience has shown the value of this mode of treatment, inasmuch as, according to it, the mind is wholly devoted to one thing at a time, and hence relieved from perplexity; and inasmuch, also, as no time, materials,

dividers with all its ordinary furniture, together with a jointed beam-compass of considerable range.

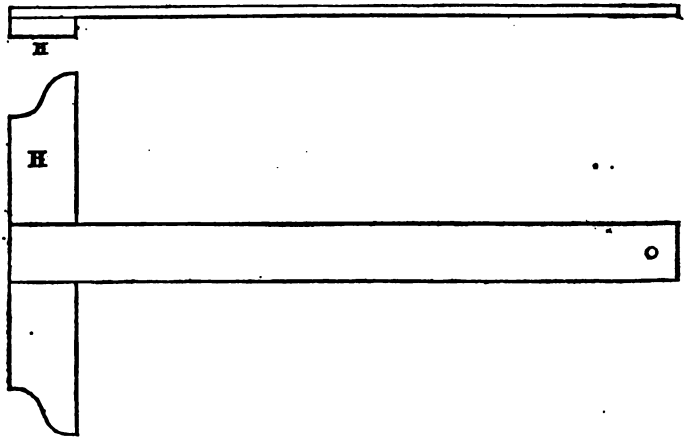
(k) There is a less complete form of the above instrument, not adapted to serve as a beam-compass, but yet which is worth noticing. The stock of each leg is slit for a space of two inches or more. In the lower end of each of these slits, which are each about an eighth of an inch wide, a piece carrying a pen at one end and a steel point at the other revolves on an axis. On the other leg a piece carrying a pencil at one end and a steel point at the other, is similarly attached. The slit is so made that the axis is parallel to the axis of the principal joint which forms the head of the compass; hence the revolving legs can be placed perpendicular to the paper.

(l.) *Triangular*, or three-legged compasses, have a third leg, hinged to the joint of the other two legs, and capable of turning on the pivot of the principal joint. Hence the three points can be placed in every possible relative position. Hence, again, its use is to copy a map or other drawing, which has been divided up into triangles, by placing one of the points at each vertex of each triangle successively.

Remark. On instruments with separable parts, a sufficient number of corresponding parts are marked with a black dot, to show how they should be put together.

21. Next perhaps in importance on the list of instruments

FIG. 1.



directly used in construction, is the T *square*. The best form of

this instrument is shown both edgewise and flatwise in Fig. 1. The head, H, should be long and heavy, 10 or 11 inches long, and $\frac{5}{8}$ of an inch thick. The blade may be from 2 to $2\frac{1}{2}$ inches wide, and $\frac{3}{32}$ to $\frac{1}{8}$ of an inch thick, fastened firmly to the head, so that the under side of the blade shall lie upon the upper side of the head. The blade should also be exactly at right angles with the head.

This arrangement, it will be readily seen, allows of more freedom in the use of the triangles when they are slid along against the blade of the T square than can be had when the blade is let into the head, bringing the top of the head above the surface of the drawing-board.

22. When the blade is framed into the head, there is sometimes a second or *movable head* placed above the fixed head, and revolving on a pivot passing through the centre of the fixed head. A screw upon the upper end of this pivot serves to clamp the movable head in a position making any desired angle with the edge of the blade, whence by turning the instrument upside down and by placing the movable head, when in any of its oblique positions, against the end of the board, parallel lines may be drawn in any oblique position across the board.

23. The objection to this double-headed instrument is, that the movable head can never be clamped so tightly as to prevent a slight rap on the remote end of the blade from disarranging it, while, at the same time, parallel lines can be drawn with great facility in any direction by the use of the two triangles combined, as will shortly be shown.

24. Again, the head is sometimes made in two pieces, separated by two pieces of wood of the same thickness as the blade, and placed at each side of the blade, so as to leave an open space in the middle, between the two outside pieces of the head, into which open space the blade is fitted, and turns on a bolt passing through it and both pieces of the head. This form has the same uses and objections as the one last described.

25. The T square may be made of any *fine grained* hard wood not liable to warp.

The blade is sometimes made of metal, and if a metallic blade could be found which would not rust or be readily tarnished, so as to soil the paper badly, it would be preferable to any other kind.

26. There are forms of the metallic T square, protracting squares or "Trigonometers," which carry a graduated arc at the head, and a vernier upon the adjacent end of the blade, together with various

sliding-scales upon the blade, sometimes, so that they can be used in plotting surveys, by setting the blade at any angle with the head. This brief description will serve to call the attention of the reader to the existence of a T square of this form, which is all that is intended here.

27. A substitute for the T square is the *parallel ruler*. This consists of two rulers connected by parallel metallic arms, which revolve on pivots, so that as the rulers are separated by revolving the arms they will always be parallel; the principle being, that parallel lines have the parallel distances between them equal.

28. Another, and in theory, very elegant form of this instrument, consists of a thick heavy ruler, mounted on the common axis of two equal cylindrical rollers, the ruler being cut away for the reception of the rollers. If the rollers are of precisely equal circumference, and do not slip as the instrument is moved, the edge of the ruler will remain parallel to itself, as the instrument is rolled along upon the paper, the axis of the rollers being in the direction of the length of the ruler.

29. *Triangles*, as to shape and size, are of various proportions, one of the angles being usually a right angle. In respect to *material*, they are made of glass, wood, metal, or hard India-rubber. In respect to *form*, they are solid or open. Metallic and rubber triangles are made open in a single piece. Open wooden triangles are framed together in three pieces. Open and light colored triangles are here recommended, each of them having a right angle, one having also angles of 45°, and the other angles of 60° and 30°.

The sides opposite to the angles of 45° and 60° may each be nine inches long. For fine work, as in the smaller parts of machine drawing, some prefer a pair of triangles of the same proportions as the above, with their corresponding sides about five inches long.

30. The advantages of the open wood triangles are, that they are *more* easily handled and *less* liable to warp. All open triangles also expose the draftsman's work more than solid ones, except glass ones, which are transparent. Rubber or dark wood triangles, being black or dark colored, more readily conceal any ink that may get on them, and thus are more liable to occasion blotting. Metallic triangles soil the paper more than others, though this effect can be prevented by providing them with ivory feet. The framing at the angles of wooden triangles should be carried in quite deep, nearly to the angles of the inner edges in every case,

As regards cleanliness, the natural surface of the wood, or a coat of fine polish, is better than common varnish.

31. *Irregular curves.* Irregular curves, Pl. I. Fig. 10, are instruments cut out of thin white wood, pear wood, ebony, etc., or of metal or horn, and are perforated so that the edges of the apertures and the exterior edges, together, afford a great variety of curves of varying curvature. The variety of patterns of these curves is so great that only this general rule can be given as regards choosing them. Select for general use a pattern which has one or more very sharp curves, and one or more curves of large radius. Wooden curves are of two thicknesses; the thicker ones, usually of ebony or other fine material, have generally more smoothly finished edges. Pl. I. Fig. 10, is given as one specimen of the *kind* of assemblage of curves that it is convenient to have in an irregular curve.

32. *Circular rules* are wooden rulers, cut to fit arcs of circles of various radii. They form, for any given case, a very cheap substitute for beam-compasses, yet, on the whole, are of doubtful utility, as each ruler can serve, except approximately, in drawing circles of only two different radii—or of four, if a circular slot be made in the ruler—the edges of the rulers being concentric arcs.

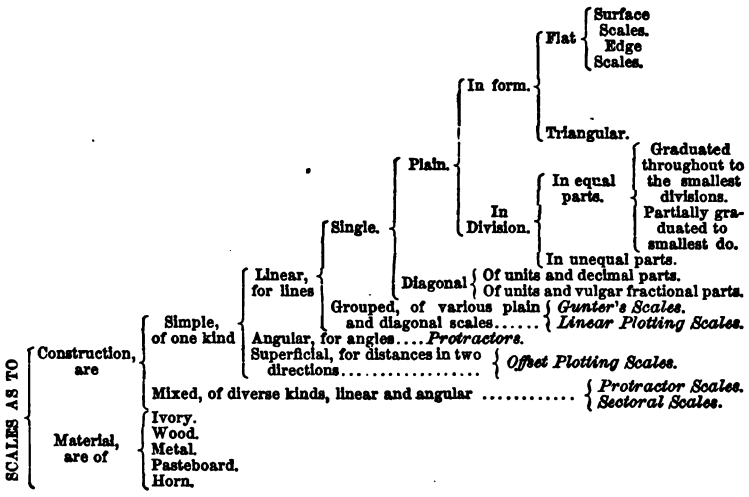
33. *Pencils.*—The pencils used in geometrical drawing should be of the hardest kind. Small pencils are prepared for more convenient use in the compasses.

34. The proper mode of sharpening pencils for hand use in geometrical drawing, is to an edge, and not to a point. Those pencils which are attached to small compasses are better when sharpened to a point. Pencils may conveniently be sharpened to an edge by rubbing the opposite sides of the lead upon a fine file.

§ b.—*Instruments indirectly employed in Construction.*

35. The instruments comprised in this section: viz. *scales* of all kinds, are said to be indirectly used, because whether applied to the paper or not, points and distances are contained by them which are first transferred to paper by compasses, or a needle point, so that lines can be afterwards drawn with other instruments—lines of the required length, through the required points.

36. There are many varieties and forms of scales, which may be grouped, as in the following table:—



In this table, scales of all kinds are analyzed, and reduced to their elements. The table will be best understood by constantly comparing it with the following definitions and explanations of scales in their actual form.

37. The most general definition of the word scale is, a series of gradations—of distance, of value, of weight, of heat, of beauty, of worth, of anything, in short, which may exist in different degrees.

In geometrical drawing, a scale is understood to be a contrivance by which any small distance, as a half inch for example, is taken to represent some, or any one, of the ordinary units of length, as a foot among mechanics, or a chain among surveyors.

38. To understand fully the reason for having scales, we must consider that the ideas of *shape*, and of *size*, are distinct and different.

The *shape* or *form* of an object consists in the *relative positions* of its lines and surfaces. In other words: Form is a determinate assemblage of points. Its *size* depends on the number of units of size, whether of length, surface, or volume, which it contains.

Now, nearly all the objects of which we make drawings, are so large, that we can make the drawing represent the *shape* only of the object, and not its *size*; but if, for example, we understand that each *inch* on the drawing represents *ten feet* on the object, we shall, by remembering this, get from the drawing a correct idea of the *size*, as well as of the *shape*, of the object drawn.

39. *Linear scales* are those in which a certain length, as a rod, on the object, is represented by a certain distance on the scale, as an inch; or conversely, in which a certain distance on the scale "stands for" a certain distance on the object. These two expressions, each of which is the converse of the other, are given because they are brought into use in the notation of the ivory scales, as will be shown presently.

Plain linear scales are those in which the divisions are laid off on a single straight line, as in Figs. 2 and 3. *Diagonal scales*

FIG. 2.

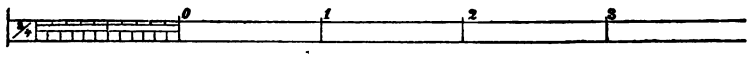
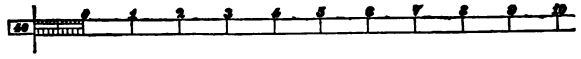


FIG. 3.



embrace a system of parallel lines, divided by parallel diagonals, as in Figs. 4 and 5.

FIG. 4.

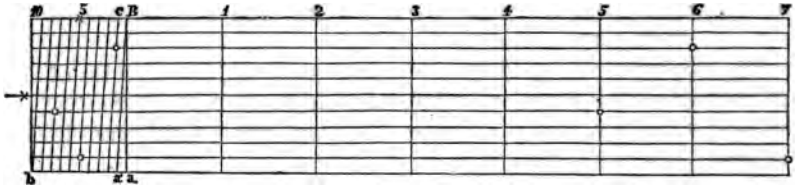


FIG. 5.

40. The *plain linear scales* of *equal parts* contained on the usual *flat ivory protractor scales* are numbered and named in two ways. On the face of the scale, *i. e.*, the side which is bevelled and radially divided on three edges, there are a number of scales marked $1\frac{1}{2}$, $1\frac{1}{4}$, 1, $\frac{7}{8}$, $\frac{3}{4}$, $\frac{5}{8}$, $\frac{1}{2}$, etc. to $\frac{1}{8}$, meaning inches in each case. These are called scales of $1\frac{1}{2}$ inches to a foot, yard, or mile, or whatever the unit of measure of the object drawn may be; $\frac{3}{4}$ of an inch to the foot, etc.; $\frac{1}{2}$ an inch to the foot, etc. Fig. 2 shows the plain linear scale of $\frac{3}{4}$ of an inch to any unit of measure. Several points about this scale may now be explained, and when understood, all similar scales will be understood.

(a.) If it be used as a scale of $\frac{3}{4}$ of an inch to an *inch*, then each large space, as from 0 to 1, 1 to 2, etc., is considered as an inch, and is called an inch in using the scale.

(b.) The space from 0 to the left is divided at the bottom into twelve parts, and on top into ten parts. In the division into twelfths, the 3*d*, 6*th*, and 9*th* lines are made longer than the others, so as to catch the eye, and assist in readily taking off distances.

(c.) When, therefore, the scale is used as a scale of $\frac{3}{4}$ of an inch to the *foot*, each large space, as from 0 to 1, represents a foot, and is called a foot.

Since twelve inches make a foot, the twelve small divisions at the left represent inches, and are called inches; thus, from the line at 3 to the sixth line at the left of 0, is three feet six inches, *i.e.*, it *represents* three feet six inches on the object to be drawn.

(d.) If the scale be used as one of $\frac{3}{4}$ of an inch to a *yard* or rod, then from 0 to 1 represents one yard or rod, and the twelfths, not being "aliquot parts" of a yard or rod, represent no "denominate number." The same is true of the tenths just over the twelfths.

(e.) This scale may conveniently be used as a scale of $\frac{3}{4}$ of an inch to 10 feet, yards, rods, etc. In that case, from 0 to 1, 1 to 2, etc., each represents ten feet, rods, etc., and the space to the left of 0 being divided at top into ten equal parts, each of those parts will be one foot, rod, etc. Thus, from 4 to the fourth dot at the left of 0 is 44 feet, rods, etc.

41. Similar remarks apply to all the linear scales found on the face of the ivory scale. Turning therefore to the back of the scale, we find a series of plain scales, marked 20, 30, 40, 45, 50, 60, 80, etc., at the left hand end. These are read as scales of 3 or 30 feet, rods, etc., to the inch, ... 5 or 50 feet etc., to the inch, as will now be explained. Fig 3, represents the scale marked 40, taken from the back of the ivory scale; now—

(a.) Each of the spaces, as from 0 to 1, etc., *really is* a quarter of an inch, and the one at the left hand of the 0 division is divided at top into *twelve* equal parts by dots, and at bottom into *ten* equal parts by short vertical lines.

(b.) Then, if this scale be used as a scale of *four* feet to the inch each large space, being one-fourth of an inch, will represent and will be called *one* foot; and the left hand space or foot being divided into twelfths, each of those twelfths will represent, and will be called, an inch. Thus, from the figure 9 to the eighth dot at the left of 0, is nine feet eight inches on the scale of four feet to the inch.

(c.) If the same scale be used as a scale of *forty* feet to the inch, then each large division, being $\frac{1}{4}$ of inch, will be $\frac{1}{4}$ of forty feet, or ten feet; and the left hand space, being divided into ten equal parts, each of those parts will be one foot. Thus, from the figure 7 to the fifth of the divisions into tenths, is seventy-five feet on a scale of forty feet to an inch.

(d.) In using the above scale as one of four yards to an inch, the divided unit at the left of 0 should be divided into three, instead of twelve, equal parts, so as to give feet; and in general, *the divided unit of any scale should be divided into as many parts as there are units of the next lower denomination contained in the principal unit of the scale.* The student should thus construct scales of various numbers, of miles, rods, etc., to an inch.

(e.) Practically, an inch is the measure taken to represent any convenient number of units of the same, or some other denomination; but in order to become thoroughly familiar with scales, at least a single example of a different representative unit than an inch should be conceived. Suppose a scale of seven furlongs to a rod. Then, first, lay off a few rods upon the ground; second, divide each rod into seven parts, and the parts so obtained will be furlongs by the supposed scale; third, divide one of the sevenths or furlongs into forty equal parts, since forty rods make one furlong, and the small parts so found will be rods on the scale.

42. Scales are expressed fractionally. Thus, a scale of $\frac{3}{4}$ of an inch to a foot is a scale of $\frac{3}{4}$ of an inch to twelve inches, $= \frac{3}{12} = \frac{1}{4}$; *i. e.*, on a drawing made to this scale, each inch in length represents sixteen inches in length on the object. Again, a scale of 4 feet to an inch, is a scale of 48 inches to one inch, $= \frac{1}{48}$; *i.e.*, each linear foot on the object is represented by $\frac{1}{48}$ of a linear foot on the drawing.

43. It will be convenient next to consider the remaining scales of *equal parts;* viz. *diagonal scales.* Diagonal scales of units and decimal parts are common, but similar scales of units and vulgar fractional parts are just as easily made, as will be shown directly. Fig. 4 shows a diagonal scale of units and decimal parts, such as is used in plotting the maps of surveys, where very small scales are used. Let us suppose the scale to be one of 200 feet to an inch. Each of the larger divisions, as from 0 to 1, etc., being half an inch, will therefore be 100 feet. The half inch at the left of 0 being divided into ten equal parts, each of those parts will be ten feet. Now, the eleven horizontal lines of the scale include *ten* equal spaces, and the space, *ab*, on the lower horizontal line is divided

into ten equal parts. A diagonal is then drawn from 0 to a', and then the other parallel diagonals are drawn as in the figure. Now in passing on $0a'$, from 0 to a', we depart from the vertical line $0a$, a distance, aa', equal to one-tenth of ab, or *ten feet;* hence in passing from 0 to the intersection of this diagonal with the *first* horizontal line from the top, we depart from $0a$, one-tenth of aa', or one-hundredth of ab, or *one foot.* Hence the figure represents a scale from which we can take off units, tenths, and hundredths. Thus, calling the same scale a scale of two feet to the inch, the distance between the small circles on the second line from the top is 6.12 feet; the distance between the little circles on the sixth line below the top is 5.76 feet; and the distance between the circles on the lower line but one, is 7.49 feet. That is, we have this rule: Place one point of the dividers on the vertical line passing through the figure expressing the *units*, and on that horizontal line whose number from the top down is the number of hundredths; then extend the other point as many whole *tenths to the left of the first diagonal* as there are *tenths* in the given number, then the space *on* this horizontal line and *between* $0a$ and the first diagonal to the left will be the number of *hundredths* required. The points of the compasses will thus include the entire required distance.

44. Fig. 5 is a diagonal scale of two inches to the foot, such that eighths of an inch are the smallest divisions that can be taken from it. Rule nine equidistant parallel lines, enclosing eight equal spaces, and draw vertical lines across them two inches apart, as at 0, 1, and 12. Divide the space from 0 to 12, and ab, each into twelve equal parts. Draw the diagonal $0a'$ and the remaining diagonals parallel to it. 0 12, being one foot, each of its twelve parts is one inch. If, then, in passing over eight spaces, from 0 to a', we depart from $0a$ one inch, in going over one space on $0a'$, or from 0 to the first horizontal line below, we shall depart from $0a$ one-eighth of an inch. Hence we have a scale from which we can take off feet, inches, and eighths of inches. Thus from 1 to the circle at the left of 0 is one foot two inches; between the circles on the third line from the top is one foot three inches and three-eighths; and between the circles, on the lowest line but one, the distance is one foot ten inches and seven-eighths.

45. These explanations show that the absolute distance between the horizontal lines is of no consequence; all that is necessary is that these lines should be equidistant. Accordingly, in Fig. 4, they are made somewhat far apart, and in Fig. 5 quite close to-

gether. It is also clear that the diagonals might have been made parallel to a line joining *a* and *c*. In this case the horizontal lines would have been counted from the bottom one upwards.

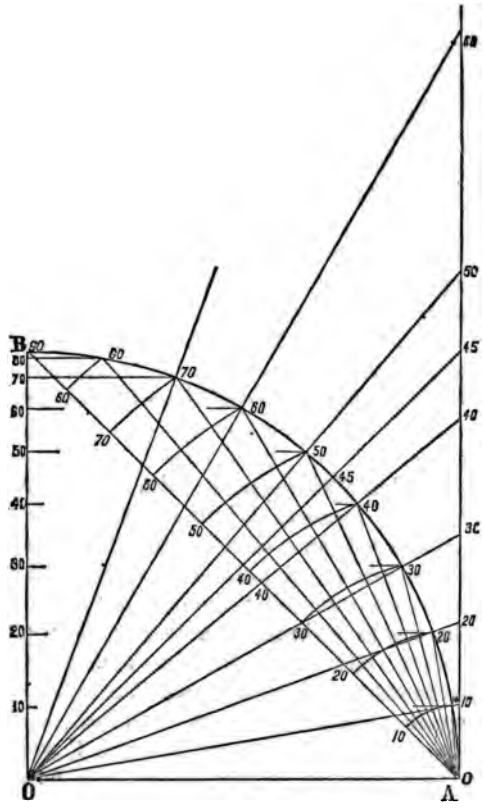
46. Finally, then, we have these *general rules* for the construction of diagonal scales: *First*, for a decimal scale, draw eleven equidistant horizontal lines, and draw vertical lines of division across them to mark the units or larger divisions of the scale; then divide the left-hand space into ten equal parts at top and bottom, and connect the zero-point at top or bottom with the first point of division at bottom or top, respectively. *Second*, for a diagonal scale of vulgar fractional parts let N be the denominator of the fraction expressing the smallest part of the unit of the scale which can be taken from the scale; let p and q be factors of N, such that p is the number of units of the next lower denomination (as inches) contained in a unit of the scale (as a foot). q is the denominator of the least fractional part of this unit of lower denomination, which is to be taken from the scale. Rule $q + 1$ equidistant horizontal lines which will include q spaces. Divide them by vertical lines into parts which shall be the larger divisions or units of the scale. Divide one of the extreme divisions into p parts at top and bottom, and draw the parallel diagonals as described in the first rule. Thus a scale will be formed, such that $\frac{1}{N}$ of the unit of the scale will be the smallest distance which can be taken from the scale. *Let the student construct a diagonal scale of three inches to a foot, from which sixteenths of an inch can be taken.*

47. The linear scales of *unequal parts* are those found mostly on the large two-foot rules called "Gunter's Scales," and used by navigators for working out certain problems in proportion and trigonometry mechanically. Not being much used by the engineer they will be but briefly noticed. The line AB, Fig. 6, is a *scale of chords* formed as follows. Draw a quadrant, AB, and divide it into spaces of ten degrees each. (It would, in practice, be divided into single degrees.) With A as a common centre, describe arcs with the chords A 10, A 20, etc., as radii, till they cut the chord AB. The spaces on AB, *reckoned from A*, will be the chords of the successive arcs, also reckoned from A. Scales of chords are sometimes seen on drafting-scales. Their use will be shown in *Division II.*

48. If from one extremity of an arc, as 10, Fig. 6, a line be drawn perpendicular to the radius OA, passing through the other extremity, such line is called the sine of the arc. If then, through 10, a line be drawn parallel to OA, the distance, O 10, cut off

from the vertical radius OB, will be equal to this sine. Hence, if through all the points of division on the arc AB we draw lines

FIG. 6.



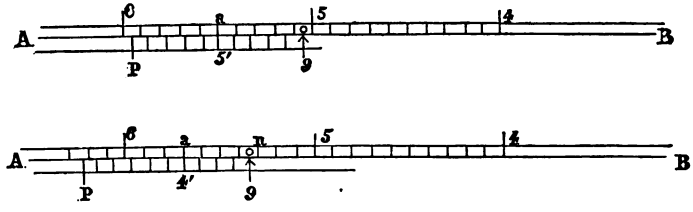
parallel to OA, they will divide OB into a *scale of sines*, the distances from O to the successive points on OB being the sines of the successive arcs reckoned from A.

Again, if a line, AC, be drawn from A perpendicular to OA, and if the radius, O 10, be produced to meet AC, the distance A 10 on AC is called the tangent of the *arc* A 10. Producing the radii through the other points of division on the arc AB till they meet AC, a *scale of tangents* will be formed, the distances on AC reckoned from A being the tangents of the successive arcs, reckoned also from A.

49. Observe that the spaces on the scale of chords are nearly equal, decreasing towards B, that the spaces on the scale of sines decrease somewhat rapidly above 30, and that the divisions on the scale of tangents rapidly increase in size beyond 30. Notice also that the *chord* of 60° equals the radius OA, that the *sine* of 90° equals the same radius, and that the *tangent* of 45° also equals OA.

50. Drafting-scales, as well as other graduated instruments, are sometimes provided with a vernier, a contrivance so named from its inventor, and which is here explained. A vernier is an auxiliary scale attached to a principal one, to allow of the reading of small fractional parts of the least divisions of the latter. Thus, Fig. 7,

FIG. 7.



AB is a scale of inches divided into tenths. The vernier, *pg*, slides along this scale, and is divided into *ten* equal parts, which will exactly cover *nine* equal parts of AB. Hence a space on the scale (=.10) differs from one on the vernier (=.09) by .01 of an inch.

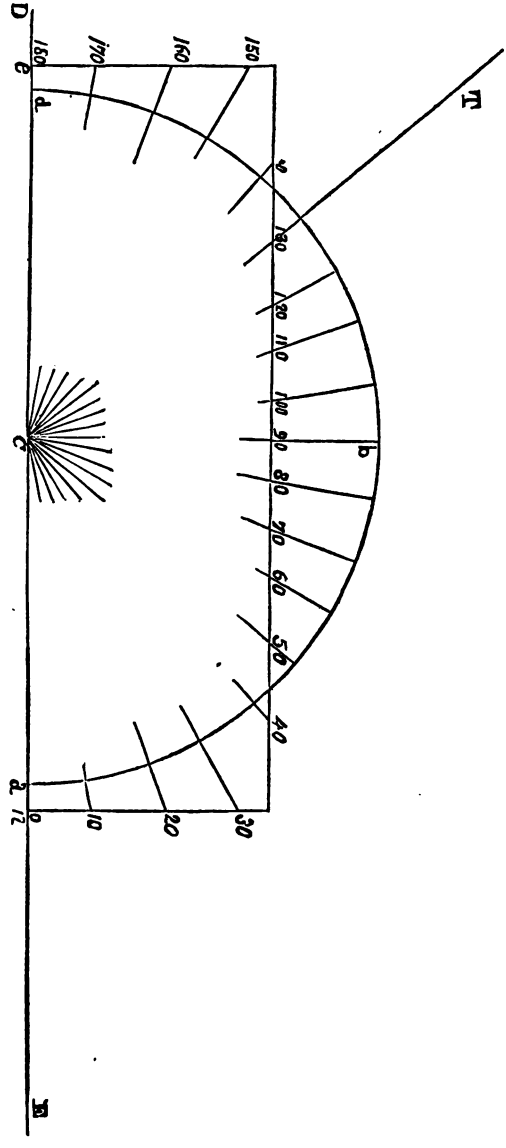
Let it now be required to find the distance from the zero-point of AB to *o*. In the first illustration it is a little over 5 inches; in the second, a little over 5.3 inches. In the first case the 5′ mark on the vernier coincides with a division of the scale, then 5′*o* is .05 less than the space *a*5, making 5*o*=.05 of an inch, and the required distance 5.05 inches. In the second case the 4′ mark on the vernier agrees with a division of the scale, 4′*o* is .04 less than *an*; or *no*=.04 of an inch, and the required distance is 5.34 inches.

From these illustrations, we have the following rule for reading the vernier. Set its zero-point at one end of the space to be read, and read on the principal scale up to the division next preceding this zero-point for the inches and tenths. Then read along the vernier, and the number of spaces there found up to where one of its division lines coincides with one on the scale, will be the hundredths.

Other verniers, differently divided and related to the principal scale, can be made on the same principle as the above, in order to give different fractional readings. Let the student construct a vernier to a scale of inches and eighths so as to read to sixty-fourths.

51. *Angular scales* are those used in laying off angles by a direct application of the instrument to the paper. The chief instrument

FIG. 8.



of this kind is that whose construction and use are illustrated by Fig. 8, and which is called a protractor. Let C be the centre of a semi-circle, *abd*, which is divided into eighteen equal parts, of 10° each. A flat semi-circular piece of metal or horn, thus graduated, only to single or half degrees, is a *semi-circular protractor;* and having its centre, C, marked by a fine line or notch, may be used thus to lay out angles. Let CD be any straight line, and suppose it be required to draw a line at the point C, that shall make an angle of 50° with CD; place the protractor with its centre at C, and its diameter on CD; with the needle-point of the pen-handle mark a fine dot on the paper at the line marked 130°; then through C and this point draw a line, as CT, which will evidently make an angle of 50° with CD. [Let the student exercise himself in drawing lines on both sides of a line, as DE, which shall make given angles with either part of the line, as CD or CE.] A flat circular ring also graduated and used as just described, is called a *circular protractor.*

52. Suppose, now, that any rectangular piece of ivory or metal were placed with one of its longer sides, *en*, to coincide with DE, and with the middle point, C, of that side coinciding with the centre, C, of the semi-circular protractor. Next, suppose the radial lines of division of the semi-circle to be produced where necessary, so as to intersect the sides of the rectangle. It is evident that since the points of division thus formed are on equidistant radial lines, they may as correctly be used in laying off angles as may the points on the semi-circle, and with the advantage that as *en* is usually greater than *da*, the points, 10–20, etc., of the angles which are quite acute, are further from the centre, C, than the corresponding points of the semi-circle, and may therefore be more accurately located. Further details about protractors are more properly found in works on surveying and mapping.

53. *Mixed scales* are those which embrace any two or more of the scales previously described, or other similar scales, both linear and angular. Of these the common six-inch "*protractor scale*" is in very general use among both geometrical and topographical draftsmen. It contains on three of its edges a protractor scale, and on one of its faces a diagonal scale of hundredths, which two scales are much used in plotting the notes of surveys, since field measurements are usually taken in units (chains) and hundredths (links). It also often has on the edge containing the centre, C, of the protractor a scale of equal parts and tenths called an offset scale, for plotting the distances from a straight chain-line to an

irregular fence or shore-line. These distances are measured at right angles to the principal chain-line, and are plotted in that direction by placing the points C and 90 both on the given line, as DE, in which case the divided edge *en* will evidently be perpendicular to DE.

54. Besides these scales, which are chiefly used by the surveyor, the protractor scale contains on its face (and the bevel-edged side containing the angular divisions may be called the face), a number of plain linear scales, used by the draftsman, and marked IN. $\frac{1}{8}$, etc., which are scales of inches to the foot, as already explained—see Arts. 37–41—and on the back a number of scales marked 30–40, etc., which are scales of 3 or 30, etc., feet to the inch, as previously explained.

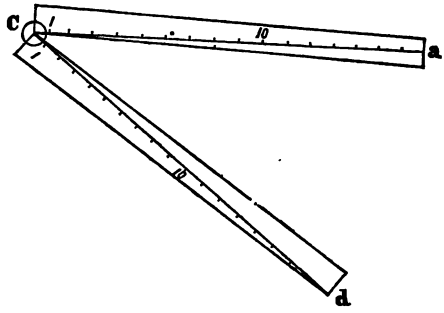
55. Other forms of mixed scales, which need be but briefly noticed, are "Gunter's Scale," already mentioned, and the "Sectoral Scale." These are not described in full, since the first is used chiefly by navigators, and both are designed, by affording scales of logarithms of numbers, and of the common trigonometrical lines, to embrace a sort of mechanical arithmetic—*i.e.* these scales enable one to make out from them, with the help of compasses, mechanical solutions of various problems in finding the unknown from the known parts of triangles. Such solutions are, of course, far less laborious than those which consist of computations; but as they give rather coarse approximations, the instruments used in making them have, at least among engineers, been mostly replaced by the numerous and very full pocket-books of tables now so much in use, and which save a great deal of computation.

56. Briefly, then, "Gunter's Scale" is a solid two-foot rule, usually of box-wood, and brass-bound when best made, containing inch and half-inch diagonal scales; scales of chords, sines, tangents, logarithms, etc., whose uses will be found described in scientific encyclopædias and works on navigation.

57. The "Sectoral Scale" is a double scale, jointed like a carpenter's rule, and having on each arm, besides scales similar to those of Gunter's Scale, a linear scale which passes through the centre of the joint, so that any proportional parts of distances can be taken off, on the familiar principle that parallels to the base of a triangle divide the sides into proportional parts. Thus, in Fig. 9, which is an incomplete sketch of this instrument, let C*a* and C*d* be two linear scales, passing through the centre, C. Let it be required to divide any distance, say 5½ ins., into tenths, by this instrument. From any scale of inches take five and a half inches in

the dividers, and placing one point at the ten-mark on one arm, extend the other point to the ten-point on the other arm; then

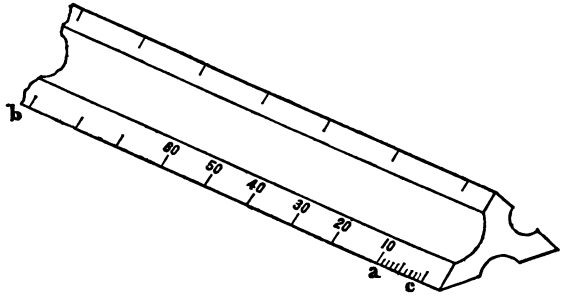
FIG. 9.



from 1 to 1 will be one-tenth of the space 10 to 10, *i.e.* of $5\frac{1}{2}$ inches. Many other interesting and curious operations can be performed by the help of this instrument, but being, perhaps, in the present condition of drafting practice, quite as much curiosities as utilities, the description of these operations is left to be sought for in extended treatises on instruments, encyclopædias of arts, etc.

58. A few miscellaneous notes will conclude this description of scales. Scales have been very generally made on broad, flat, thin slips of wood, ivory, or metal, so that distances might, first, be taken from them by compasses, and then, secondly, transferred to the paper before the line to be determined could be completed. Such scales are "*Surface scales.*" Many scales are now so designed as to abbreviate this process, by having the graduations upon the

FIG. 10.



edges, so that the two operations just named can be combined in one by placing the graduated edge of a scale upon an indefinite

line and pricking off the required distance. One of the leading forms of these scales is the "*triangular scale*," Fig. 10, which gives six "*edge scales*," and by a simple modification, in which each scale should be double of another, two may be arranged on each edge, giving twelve edge scales. Another form is the "engine-divided" card-board scale, on which the graduations extend to the edge of the paper. These are "single" edge scales, each paper giving but one, or perhaps on both sides, two scales. *Architectural scales* are *flat edge scales*, giving, therefore, only two or more scales, according to their manner of graduation. As the edges are bevelled, only one side can be conveniently used, and hence graduated, giving two or more scales each the double of the next one. Protractors are edge scales. The linear scales on protractor scales are nearly all surface scales, that is, they are not on the edges of the instrument.

59. In respect to extent of graduation, scales of the two kinds last described may have the smallest divisions carried throughout the whole extent of the instrument; or only one of the larger spaces at the end of each of the scales may be thus divided, as seen in the linear scales on the protractor scale. The advantage of the latter mode is its cheapness; the advantage of the former mode is, that it requires no shifting of the scale in order to set off any series of numbers of feet from a scale—say of 40 feet to an inch—the distances being reckoned from a common point, as a, Fig. 10, while it is plain that in a scale divided as shown in Fig. 10, the scale must be shifted for every new distance to be set off from a, till that point, as c, of ab is at a, whose distance from a (=zero of the scale), added to the number of tens on the other side of (0), makes the given number of feet.

60. With respect to material, ivory and box-wood scales have the advantages that the lines of graduation are more legible; while on the other hand these lines are finer on metallic scales, but hence also more trying to the eyes. Metallic instruments of all sorts readily tarnish, and thus soil the paper; but this difficulty might be obviated in the triangular scale, by making each of its angles a trifle less than 60°, so that only its edges would touch the paper.

61. The "Plotting scale" consists of two pieces, at right angles to each other, one of which can be clamped in any position. A slit is cut in the other, so that any distance at right angles to the edge of the fixed piece can be set off at any distance from the zero-point of that piece.

straight and curved. Lines are thus inked, partly by successive partial closings up of the blades of the pen, and partly by dexterity in the adjustment of the position of the pen as to the paper and the pressure upon it.

Pen-Tinting and Shading.

133. [To avoid the monotony of too long practice with one instrument, the teacher may at discretion practically classify the processes of this "DIVISION" according to their *superficial appearance*, as *uniform* or *shaded*, instead of according to the *instrument* employed, as *pen* or *brush*. Thus, practice in *tinting* may be introduced here from the next *Section*. The student can then return to *pen-tinting and shading*, and from that proceed to *brush-shading*, thus affording agreeable alternation and variety.]

It is sometimes desirable to distinguish the areas enclosed by certain lines of a drawing by filling them with fine and equidistant parallel full lines. Such lines are usually drawn to make some acute angle with the edges of the paper, and being very numerous, must be made equidistant by the eye alone.

The least irregularity in the size of the lines or in the spaces between them destroys the uniformity of the shade produced by their use. These irregularities are less noticeable when the lines are made not very close together. On all accounts, therefore, $\frac{1}{40}$ of an inch is a very good distance apart for such lines, and this distance should rarely, if ever, exceed $\frac{1}{30}$ of an inch, and never, unless in very small figures, need be less than $\frac{1}{50}$ or $\frac{1}{60}$ of an inch. When a surface is thus lined, it is usual to leave a small space blank near some of the edges. Accordingly, let the learner imitate Pl. II. Fig. 4, in his practice.

To afford complete practice in pen-tinting, let a plate be formed containing six figures in two rows; one triangle, one rectangle, and one circle in each row. Then let the figures in one row be completely filled with shade lines, while those of the other row shall have narrow blank spaces left half around their perimeters, or against one side in the triangle. The remainder of the plate may contain very small figures very closely lined, and one or more figures divided by a line, on each side of which the shade lines shall proceed in different directions, as in Pl. II. Fig. 4.

134. Where it is desired to produce a regular and *well-marked* gradation of shade over a surface by means of ruled or circular lines, these lines must regularly *diminish in size and become fur-*

ther apart, from the darkest to the lightest part of the surface. See Pl. II. Figs. 5 and 6.

Increase of distance between the lines, merely, without variation in their size, occasions only a faint contrast between the darkest and lightest part of the shading.

Such lines may be parallel, converging, or curved, according to the shape of the surface to be shaded.

When the shade lines converge, as in Pl. II. Figs. 6 and 9, they become somewhat difficult to manage, and must be made to taper as they approach the vertex. When these lines are curved, as in Figs. 7 and 10, the case is quite simple when the lightest spot of the shading has the common centre of all the shade lines for *its* centre, but becomes more difficult when the lightest spot is not at this centre; for then the shade lines must taper as they approach the light spot.

135. To produce the mild effect of steel engraving, the gradation in shade should be made mainly by varying the distance between the lines; while to produce the bold effect of good wood engraving very heavy lines are used for the darkest parts, and they gradually change to fine lines and also become further apart.

Let the student first study carefully, and then imitate the groups Figs. 5, 6, 7, and 8, 9, 10, Pl. II., which give practice in the use of *parallel*, *converging*, and *curved* shade lines.

136. If different parts of the same circle, Fig. 10, are to have different shades, this shading may be accomplished *first*, as described in (132*m*); or *second*, by making uniform fine circular shade lines, together with *radial* shade lines of different sizes—*heaviest* and *closest together* where the shading is to be darkest.

Section B.

Free-hand operations.—§ a. tinting and shading.

Flat Tints in Ink and Colors.

137. For tinting with Indian-ink or colors the following materials are necessary. The best of Whatman's thick and rough, or "cold-pressed" paper, wet on the face, or quickly dipped into a tank of clean water, to remove superfluous sizing, before being strained upon the drawing-board; a cup of clean water; several camel's hair brushes, which can easily be brought to a fine point, and one of which may conveniently be of large size; a clean sponge, *and a tile* or cup in which to prepare the ink.

138. In the operations of tinting the materials are simple, but everything depends on their proper use.

The following important points may be noticed:

(a.) Keep the paper and all other materials free from dust.

(b.) Having a hard and sharp pencil, pencil in very faint fine lines the outlines of the surface to be tinted. These lines are *not to be inked*, unless it be with *very pale* ink, which may be done, particularly if the outline of the figure is quite complex.

(c.) Avoid touching the India-rubber to that part of the paper which is to be tinted, either before or after the tinting is actually done, as the paper will thus become abraded so as not to receive a uniform tint, or the tint will be partially erased.

(d.) The drawing-board should be slightly inclined, so that the ink will flow freely after the brush, and not settle in spots. This remark applies particularly to the case in which a very large surface is to be tinted.

(e.) The first and most common errors in tinting consist in applying the ink either *too dark* or *too dry*. If applied too dark, it will dry in streaks, owing to the presence of so much color in the water that it cannot distribute itself uniformly; and if applied too dry, it will dry in streaks also, since each stroke of the brush will in that case necessarily make its own distinct mark.

(f.) No absolute rules can be laid down relative to the best size of brush, or to the necessary amount of moisture to be contained in it. These vary with circumstances. In general, however, the larger the surface to be tinted the larger should be the brush, and the more full it should be, in order to yield an even tint over such large surface. Since a small brush soon gets dry, thereby giving a weaker tint, a large brush, provided it have a sharp point, is best for all but very small surfaces.

(g.) To give a rule as definite as possible: Let the brush contain a tint of moderate darkness, as seen in Pl. II. Figs. 11, 12, and let it be just wet enough to allow the whole surface to be kept wet till it is finished; for if an unfinished edge of the tint becomes dry, it will show through all the coats which may overlay it.

(h.) No after-tint should be laid on till the preceding one is perfectly dry, otherwise the two will commingle, forming but one spotty tint, which will unduly soften the paper and leave ragged edges.

(i.) If the surface to be tinted be very large, it may be advisable to go over it first with a large brush moderately wet with clean water, to aid in keeping the tint from drying in spots. Also, in

such cases, as one large brushful may not be enough to afford a uniform tint to the whole surface, let a second or third brushful be dropped upon the surface before the first begins to fail. The drop that remains on completing the tint may be taken up with a clean damp brush.

(j.) Sometimes when a tint is very carefully commenced, as in the corner of a figure, the first stroke of the brush will show, or in other places individual strokes will show.

The way to avoid this seems to be to hold the brush always vertically, so that the most perfectly pure and liquid tint will reach the paper. The dust and old ink in the brush will be entangled at its upper part; hence, if a slow and heavy stroke be made, holding the brush flatwise, these particles will be pressed out and left on the paper just as chaff and chips are deposited on the margin of a stream. Therefore hold the brush vertically, and let a drop of pure tint escape to the paper; and then, keeping the brush as nearly vertical as possible, operate both rapidly and lightly to spread the tint throughout the surface and still to keep the edges perfectly even.

(k.) In tinting a large surface, especially, the drawing-board being conveniently inclined, keep the unfinished edge of the tint as straight from right to left as possible, and quite wet; and let the tint advance uniformly by alternate strokes from left to right and back again, keeping the brush vertical and the edges even.

These directions may seem tediously extended, but the securing of an even flat tint is often the most troublesome thing to the young draftsman—hence the minuteness of this description.

139. It would unnecessarily increase the expense of a work like this to have in it engravings of all the plates of a progressive course of exercises; hence the following list is offered, in working out which the student may profitably exercise himself.

1st. A plate of triangles, rectangles, circles, and small irregular figures, six or eight of them, with half of them bordered by heavy black lines, put on after the tint is dry, to give additional practice in smooth line-drawing.

2*d*. A plate of four rectangles, each about 1½ ins. by 4 ins., with one tint on the first, two on the second, etc., to produce variety.

3*d*. A plate with two rectangles each, about 3 ins. by 5 ins.

4*th*. A similar plate with very wide black lines around the tint to give practice in ruling lines, with the pen opened wide. Observe, that in this case the ink should be quite thick; and, having *the board* inclined, rule "down hill" to avoid blotting.

5th. A plate with one rectangle, about 5 by 7½ inches.

6th. A plate containing a large circle and one or two moderately irregular figures.

7th. A plate with one large and very irregular figure, having interior blank spaces, so as to give a great extent of edge to be kept smooth, together with a large surface to be kept wet.

8th. A plate of six colored rectangles—one being tinted with prussian blue; one with burnt sienna; one with carmine; one with mixed carmine and burnt sienna; one with mixed blue, burnt sienna, and a trifle of ink or black; one of mixed blue, carmine, and black; all in pale tints, to afford exercise in judging of colors. The two last-named mixtures are obscure colors, which, with others, are called "neutral tints," and are sometimes used instead of ink for shading. The first of these neutral tints is greenish; the other is purplish.

SHADING IN INK AND COLORS.

1°. *Brush-Shading in Ink only.*

140. The bare *process* of shading is one study, and the distribution of shade over bodies of different forms is another study. We shall here consider exclusively the mere process of shading.

First.—Shading, considered merely as a process, will be in parallel tints, in converging tints, or in curved tints.

Secondly.—The process is divided, in general, according to the size of the surface to which it is applied, into the two operations of *preliminary shading* and the *evening up* process, or *final shading.*

Thirdly.—The process is further divided, as more particularly affected by the sizes of the surfaces, into *wet shading*, by *softened tints* and *coarse* "*stippling*," as applied to large surfaces, anything larger than a rectangle of 2 ins. by 3 ins.; *moist shading* by *flat tints* and *fine* "*stippling*;" and *direct shading* with the brush nearly dry, a method which is applied to very small surfaces, and by which the shading of them is finished completely as it proceeds, by one operation, as if done with a lead pencil. By "stippling," is meant the operation of filling up irregularities in the shading till an even gradation of shade is obtained. The term is borrowed from the engravers, who use it to express that kind of engraving in which a surface is filled up with fine dots.

Shading may also be light or dark.

141. Summing up these distinctions now a little more precisely we have the following table:

- Shading, as to
  - Direction, is in
    - Parallel tints.
    - Converging tints.
    - Curved tints.
  - Order of operation, is in
    - Preliminary tints.
    - Evening up "
  - Condition, is in
    - Wet tints, each
      - Afterwards softened.
      - Simultaneously "
    - Dry tints.
      - Afterwards evened.
      - Simultaneously "
  - Intensity, is
    - Light.
    - Dark.

142. Having now laid out the first topic in this section, let us proceed to notice the actual working out of the process of shading.

And first, let the process of *wet shading of large surfaces* be applied to a plate of four rectangles, of which half of a single one is shown in Pl. III. Fig. 1. The student can make four instead of one, since they can all be kept in progress together, one being worked upon while another is drying. Divide the longest side of each rectangle into any number of equal parts, from eight to sixteen, and mark these divisions by very *faint dots* on the edges only, and *not* by drawing lines across the rectangles.

First Method.—The edges of each rectangle being drawn in very fine and faint pencil lines, commence at the top with an appropriate quantity of ink in the brush and tint the surface down to the first mark of division; and then, before the tint is dry, wash out or soften its edge with a brush slightly wet, first with a lighter tint, then with clean water; the brush being, in this second instance, nearly dry. When the part thus gone over becomes dry, begin again at the top, with the same tint as was first used, and proceed to the second point of division and soften off the edge as before. Repeat this process, till the whole surface of each rectangle has been gone over; the last coat, for each, being made to go over the whole rectangle without any washing of its edge. After this is done, and all the figures have become dry, there will commonly remain more or less spottiness, according to the dexterity with which the process has been conducted. Light spots can be filled up with dots and small strokes of ink of appropriate lightness, and dark spots can be partly washed out by a sharp-pointed (sable) brush, slightly wet with water.

143. *Second Method.*—Another, and very satisfactory method *of executing* large wet shading is, to lay on a narrow band of

pure water where the softening off of a tint is to be effected. This is to be done *before* the tint is applied; then, when the tint reaches the watered band, it will spread through it, and very evenly and clearly shade itself off into the adjacent blank paper. This method requires care as to the relative wetness of the tint and the water band; and the size of the latter. These matters can be learned by practice on figures of various sizes.

144. *Remarks.*—(a.) The *relative* difference of shade, between the ends of a rectangle thus shaded, will depend on the number of divisions made in it.

(b.) This relative difference will evidently be diminished by every tint which covers the whole surface, after the first tint which extends over the whole rectangle.

(c.) The method according to which the *last* tint goes over the whole surface, rather than the first, is preferable; since, by the latter mode, each less extended tint would tend to wash up the preceding tint, where its edge was softened down.

(d.) Rectangles may be similarly shaded in colors; and a collection of beautiful plates may be made by any one having a large box of colors, by shading one rectangle with each color.

145. Next let us notice the process of "*dry shading*" and *fine* "*stippling*," as illustrated in Pl. III. Figs. 2–4a. Figs. 2 and 2(a) illustrate the use of parallel strips of tint. Fig. 2 shows the appearance of the figure after the preliminary process is completed, and Fig 2(a) shows the same figure after the evening up or "stippling" has been done. To work out the preliminary process, begin at that edge of the figure which is to be darkest, and make a narrow stripe, as at *aben*, Fig. 2. In doing this the brush should not be very wet, but so nearly dry that the tint will dry about as fast as it touches the paper, or so that by the time the bottom of the stripe is reached the top will be dry, and ready to be overlaid with a new tint. The first tint having become dry, begin again at *ae*, and make a little broader stripe, *ac eo*, and so proceed over the whole figure, letting each stripe extend back to the edge, *ae*, and also letting it become dry before a new one is added.

By having the brush but slightly wet, the tendency of the successive stripes to settle into black lines on their edges will be very much diminished, and these edges will not be as conspicuous as in Fig. 2, in which the *effect* is exaggerated to make the *process* clear.

146. This preliminary process being well worked out, the shading is finished by taking a little light ink in a damp sable brush,

and by shading off the successive stripes as with a lead-pencil, until their edges are obliterated, as in Fig. 2(a).

147. *Remarks.*—(a.) In conducting this finishing up process, the brush should be but slightly wet; *first*, to avoid washing up the previous tints; *second*, because the strokes, while wet, appear darker than when dry, and so deceive the eye; whereas, if the brush be so dry that each stroke dries as fast as it is put on, the effect can be seen at once, and time will be saved; *third*, so fine a point can be retained that the smallest light specks in the shading can be filled up without overlaying surrounding darker portions of shade; *fourth*, because with the brush in this condition it can be worked with as if it were a lead pencil, its strokes being light and fine, or broad and dark, according as it is touched lightly or vigorously to the paper.

(b.) Notwithstanding the last remark, the color of the ink in the brush should be somewhat proportioned to the darkness of the part of the shade to be evened up. Thus, in Fig. 3(a), lighter ink would be used in evening up the right hand, than the left hand portion of the figure.

(c.) In shading on rough or "cold-pressed" paper, it must be borne in mind that the action of the light on the prominences of the paper itself is such as to make the shading appear uneven, unless viewed by a light coming in the same direction as that in which the shading was executed.

Hence, shading on rough paper should be begun and completed by the same light.

Shading on very smooth paper will look about equally well in all lights.

(d.) On account of its nearly uniform intensity in any given direction, a north light is preferable, and should be employed if possible.

(e.) The absolute darkness of the darkest part of the shading seems to be a matter of constitutional preference. Some involuntarily make this darkest portion black; others make it as light as the lightest part of Fig. 2(a), and still others invariably adopt a medium darkness, leaning towards the very dark as seen in the figures.

Evenness, however, and not the absolute darkness of the shade, is the main thing to be sought.

(f.) To continue the shading till it fades away into white, commence, as at the edge, *dp*, of Fig. 2, with much lighter ink, and go *on* as before, but without going over the parts to the left of *dp* any

more. Two or three such changes of ink, with the after-process of evening up, will soften down the shade to an imperceptible lightness.

(g.) The limit at which the method changes from that now described to that of softened tints, like Fig. 1, is arbitrary. Figs. 2–4(a) are of a medium size to be shaded by the method now under review.

(h.) In shading on tinted papers a brilliant effect may be produced by tinting the lightest part of the shading with *white* paint, commencing at the part *designed to be lightest*, and going back by successive stripes towards the darkest part.

(i.) After the foregoing full description of the second method as applied in *parallel* stripes, the execution of Figs. 3, 3(a), 4, 4(a), can be sufficiently understood from those figures.

148. Finally, *the direct process* of shading a surface with a damp brush, used as a lead pencil would be, needs now no particular description. It is applied to surfaces so small that the preliminary process of successive tints is unnecessary.

When a surface is long, but very narrow, it is shaded either as just described, or by ruling one or more tint lines with the drawing-pen, not as in Fig. 5, Pl. II., but touching each other.

2°.—*Of Brush-Shading in Colors.*

149. Other colors than ink are sometimes used in shading. There are two methods of shading in colors, aside from the modes as affected by the *size* and *shape* of the shaded surface. The *first* method consists in shading the surface at first with ink, as already described, and then in tinting it over with one or more flat tints of the desired color. The *second* method is to use the color only, operating with it just as has been described in treating of clear ink-shading. A warm reddish-brown called "sepia," a cold dark-brown called "bistre," the various neutral tints formed by mixing browns and blues, and the grays formed by mixing black and white, or deep crimson with pale blue and yellow, are used according to the second method, while the first method is often adopted when clear light colors alone are to be used.

150. Light is white. Degrees of darkness are degrees of absence of light, *i.e.* degrees of blackness. Accordingly it seems preferable to shade in ink only, and to tint over it in flat tints of color; for the *absolute tint* pertaining to the substance of the thing drawn is *uniform*, while its shade may be graduated accord-

ing to its fulness of exposure to the light. In shading with colors, on the other hand, both the shade and the tint are made variable.

3°.—*Of free hand Pen-Shading.*

151. See Plate III. Fig. 5. This kind of shading is only mentioned to make a notice of the possible resources of the draftsman's art complete. It is a sort of imitation of that kind of line engraving in which two or more sets of lines, of varying size, cross each other in distinction from the kind imitated in Pl. II. Fig. 5, in which there is but one set of lines, and in which each line is of the same size throughout.

§ b.—OF THE CONVENTIONAL TREATMENT OF MATERIALS USED IN CONSTRUCTION.

Graining of Wood.

152. Wood is imitated exactly enough, in geometrical drawing, to enable an observer to know that wood is meant to be represented, but not so exactly as in the imitations of particular kinds of wood made by the best decorative painters.

In geometrical drawing, distinctions are, therefore, usually made only between the graining of "soft" woods of all kinds, and the hard woods as a class; between the graining of wood, as seen in line drawings, and as seen in shaded and tinted drawings; between graining of timbers drawn on a large and on a small scale; and between "heart-wood" and outside pieces. These cases are illustrated by the figures of Pl. III. now to be described: in making which some fine pen (64) is used.

Fig. 6 represents a timber as it would be grained in a line drawing. The ink used should be pale, and the lines fine. The groups of marks which surround the knots are made first; and of those marks which make up a group, the outer one is made first, since the shape of the group can thus be more readily controlled than by making the innermost one first. As in the figure, these marks should be as close together as possible in the direction of the width of the timber, but with a considerable space left between their ends. Having made the knots, each group of marks being, as a general rule, at least as far from the next as itself is long, the rest of the timber is to be filled up with fine and slightly wavy lines, which shall run through its whole length, without *touching each* other, or the groups around the knots.

153. The right-hand end of the timber is represented as broken. This breakage is to be represented by large irregular points, broken up into finer ones, as shown in the figure.

It will generally be found most convenient to turn the board so that the pen can be drawn towards the body, and not from left to right, in making the graining.

154. If the last figure represent hewn timber, Fig. 7 may be considered as representing sawed timber, and the graining lines are splintered or discontinuous.

The shading of the knots, which is, in the succeeding figures, made with a brush, is here made with a pen, and, by a sort of dotting motion, the lines outside of the knot-marks are made to have a splintered appearance. This figure is tinted with the color which is given to wood in tinted drawings, viz. a very pale tint of burnt sienna, resembling newly planed pine wood.

155. In Fig. 8 the shading of the knots, and of the sides of the wide spaces between the knot-marks, is supposed to be made with a fine-pointed brush, taken nearly dry, which is the usual method.

A little variety in the knots is here given, together with the management of the continuous marks in connection with knots which appear as shown at *a*. In case a drawing were shaded, but not tinted, the tint might be omitted from the wood-work.

156. For tinting "hard pine," a little carmine may be added to the burnt sienna. Fig. 9 represents hard wood. The little transverse marks which distinguish it from the preceding figures, are made after the knots and before the longitudinal marks, which are interrupted by the transverse marks. Burnt sienna, softened with a little white or yellow ochre, are better tints for oak than is burnt sienna alone.

157. When a timber is represented as very narrow, the groups of knot-marks should take up its whole width; but if a large timber be represented on a moderately large scale, so as to be about half an inch wide on the drawing, let the knots be made no larger than in Figs. 6 and 8 of Pl. III.

158. The timbers thus far shown have the appearance of heart-wood, or of boards whose widths are whole chords of a log. On a board, which is but a small outside portion of the widest section of the log, the knot-marks would be mostly omitted and the longitudinal marks only would be made.

159. The graining of ends of timbers is shown in Pl. III. Fig. 10; *a* is the end of a square timber, and is grained in concentric rings, representing the growth of the tree; and ragged radial

marks, diminishing outwards, which represent cracks. The rings of a moderate-sized end, as *b*, may have an imaginary centre somewhere outside of the timber; and the end of a plank, *c*, may be grained in straight lines.

160. If a timber be cut lengthways, and if it be desirable to distinguish the cut surface from the body of the timber, it may be done in a line-drawing, by drawing fine parallel lines, as in Pl. III. Fig. 11; and in a tinted drawing, by omitting the graining and retaining only the tint, as in the right-hand part of Pl. III. Fig. 9, or by substituting parallel longitudinal lines for the ordinary graining.

161. In representing timbers on a very large scale, as shown in Pl. III. Fig. 12, which is supposed to form part of a tinted drawing, the graining marks and shading may be made by a brush with tolerably dark burnt sienna, mixed with a little ink, and then the whole may be tinted with clear light burnt sienna. Pl. III. Fig. 13, is supposed to form part of a drawing which is shaded with some of the grays or neutral tints already described. Here the natural grain, which may be considered as somewhat effaced by weather staining, is executed wholly with a *moist* brush, and the timber is then tinted over with some neutral tint.

162. The manner of graining of the ends of these large timbers is sufficiently evident from an inspection of Pl. III. Fig. 14.

The foregoing may serve as a sufficient notice of the treatment of the common woods. Whatever variations from the patterns of Pl. III. are made by the student, let them, therefore, result from observation, and not from mere uninstructed fancy.

163. Geometrical draftsmen may sometimes be called on to make ornamental drawings, as of locomotives, fire engines, or other decorated machines, in making which it may become desirable to imitate the valuable woods—mahogany, rosewood, or black walnut. These woods are represented in general by laying on the colors, not in tints, but in thicker coats, by which process the separate strokes of the brush, as they overlap each other, will of themselves represent the variegated tints of such woods.

164. For the color of mahogany, burnt sienna, mixed with a portion of "dragon's blood"—a dark, dull red—makes a good imitation; for rosewood, the same, with some carmine; and for black walnut, burnt umber, with a minute quantity of dragon's blood and white, will answer the purpose.

Masonry.

165. In the figures illustrative of the mere *processes* of represent-

ing masonry, only simple piles of regular blocks have been represented, nothing more being necessary. The representation of masonry may be considered under the following heads:

- Brick. { Common, and Fire-brick.
- Stone-Work. { Ashlar. { Plane. Rough. Rusticated. Rubble.

Also, both brick and stone-work may be made in line drawing or in tinted drawing.

166. Line drawings, both of brick and *plane ashlar*, or smooth and square-faced stone, are made as shown in Pl. III. Fig. 15, *i.e.* merely by inking their outlines. The section or cut surface, Pl. III. Fig. 16, may be distinguished by fine wavy lines, leaving a small blank space for distinctness' sake at the upper and left-hand edges of each stone.

167. *Rough Ashlar*, *i.e.* squared stone-work, in which the *face* of each stone—viz. the part seen in looking at the wall—is left rough, is shown in line drawing at Pl. III. Fig. 17, and Pl. IV. Fig. 17, by an application of pen-shading, chiefly to the right hand and lower edges, to give distinctness and uniformity to the whole. The treatment of the different stones in the figure indicates various degrees of roughness. By making several sets of shade lines, of variable length in each set, as in Pl. IV. Fig. 17, a harsh edge to the shading may be avoided.

168. *Rusticated Ashlar* is that which is cut off or "*chamfered*" at the edges. It is shown in line drawing by a rectangle just within the outlines of the stone, and of which the lower and right hand sides are heavy—Pl. III. Fig. 20. These latter sides alone are sufficient in drawings made on a small scale. See Pl. IV. Fig. 18.

Stone which is wrought on the face with a pick or pointed hammer, is said to be *nigged*, and is shown in Pl. IV. Fig. 18.

169. *Representation of Masonry in Tinted Drawings.*—Common brick-work is, in tinted drawings, represented by a tint of carmine and burnt sienna, with the addition of some ink, over which, lines, as in Pl. III. Fig. 16, are made when a section of the work is to be shown. An extremely light tint of burnt sienna and ink, or, better, of gamboge and a little ink, will answer for fire-brick.

170. Smooth stone-work, or plane ashlar of any gray stone, is first tinted with a light tint composed of Prussian blue, with a little ink and a little carmine. By varying the proportions of the

two latter colors, or by omitting the carmine, slight differences of shade may be made. To do away with the unnaturally smooth appearance which the tint alone would give, the stones are filled up, as seen in Pl. III. Fig. 18, with fine vertical marks or "hatchings." Concerning these hatchings, it is necessary to remark—

(a.) That they should be made in pale ink.

(b.) That they should be in their *general direction*, vertical and parallel, but that—

(c.) They should be slightly wavy, and not rigidly straight as if ruled.

(d.) They should not be like accents (') heavy at the top, but of uniform size throughout; hence each one of them must be made deliberately.

(e.) They should be arranged in curved rows, varying on different stones, to avoid a monotonous appearance, and sharply curved to give a decided effect.

(f.) For distinctness and to represent the mortar, narrow blank spaces should be left at the top and left-hand edges.

171. *Rough Ashlar* is represented in tinted drawings either by the pen or brush, as seen at A and B, Pl. III. Figs. 18, 19; and *rusticated ashlar* is shown by tinting the space between the double outlines with ink, on the lower and right-hand sides, before the stone-tint is put on. See Pl. III. Fig. 21.

172. *Rubble* consists of rounded or angular irregular stones, whole or broken, or of flat irregular slabs, as of slate.

A fragment of rounded rubble wall is shown in Pl. III. Fig. 22.

173. *Brown freestone* may be well represented by a dark tint composed of burnt sienna, carmine, and ink. If rough stone be intended, this tint may be purposely laid on unevenly—darker in spots—on each stone before the "hatchings" are added.

174. The broken edge of stone-work, Pl. III. Fig. 16, should be represented by a *smooth* and yet irregular line, not by a finely-splintered line, as in the case of wood-breaking. Pl. IV. Fig. 19, represents a stone ornamented with variously curved cuttings. Such stone-work is called vermiculated.

Rock, Earth, and Water.

175. Pl. IV. Fig. 1, shows a section of a stream whose bed and banks are of *earth*, and as it would be made in a line-drawing. The water is represented by fine horizontal lines, which at the top are *very* close together and gradually become further apart. The

banks and bed of the stream are made by a sort of roughly-shaded pen-work, darkest at the surface-line.

176. Pl. V. Fig. 2, shows a section of a stream having the sides and bed of "stratified" rock—that is, rock naturally arranged in layers.

177. Proceeding with the description of the figures of this plate, Fig. 3 represents earth again, in a little less bold style of execution than is shown in Fig. 1; Fig. 4 represents sand; Fig. 5, gravel; and Fig. 6, rough and broken rock, such as is not found in regular layers.

178. The next group of figures shows the manner of representing earth, etc., on colored drawings. In Fig. 7 the water is shown in blue lines, and the earth by strokes of mixed burnt sienna and ink, mingled with darker strokes, having more ink and a little blue added to the burnt sienna. These dark strokes prevail in the bed of the stream, in order to indicate mud, while the banks take on a lighter and more gravelly appearance towards the top.

Notice, in all the representations of earth, that the surface-line is full and distinct, the thickness of dirt represented is small, and that the pen or brush-strokes shade off gradually into the blank paper. Also, in Pl. IV. Fig. 7, all the brush-strokes are horizontal, and are *not* all parallel to the surface-line of the soil.

Pl. IV. Fig. 8, represents sand by *pale* dots on a tinted ground, roughly shaded from the surface-line, after the method of "wet-shading." Pl. IV. Fig. 9—gravel—is similarly shaded. Pl. IV. Fig. 10, represents rough rock, in which the tint is darker in spots to aid the shade-lines running in various directions in representing the irregularities of the surface.

Metals.

179. *Iron* is the chief metal to be represented in geometrical drawing. Occasionally brass, copper, and silver are to be represented. Pl. IV. Figs. 12, 13, show two tints for iron; the first is a very light tint of clear Prussian blue, which is the usual conventional tint for iron; the second is a gray tint composed of black and white with a little blue. The clear blue may properly enough be used for very small or for ink-shaded surfaces; but for very broad unshaded surfaces, it is rather too vivid, and a more subdued tint, like the mixed one just named, or one made of blue, with a very little ink, is preferable.

180. *Brass*—Pl. IV. Fig. 14—is of two sorts, hard and soft; otherwise, dark and light. The latter is tinted with clear gamboge,

or with "King's yellow;" the former, Fig. 14, with the same color, to which has been added a very little vermilion or carmine. The addition of yet more of vermilion or of carmine to the clear yellow gives an appropriate tint for *copper*, Fig. 15.

181. *Silver* may be represented by an almost invisible tint of blue; or, on a dark-colored ground, by white mixed with a minute quantity of blue, and laid on thick, and not in weak tints.

All drawings, in which it is desirable to represent white or very light-colored substances, are best made on tinted paper.

182. *The broken edge of metal* is represented by a line whose general direction is straight, but which is broken up by fine notches throughout its whole extent. See Pl. IV. Fig. 16.

183. *Slender rods of metal* are often represented by single or double lines, according to the scale of the drawing, of the proper conventional tint—ruled with the drawing-pen—rather than by black lines with a tint between them.

V. F. T.

DIVISION III.

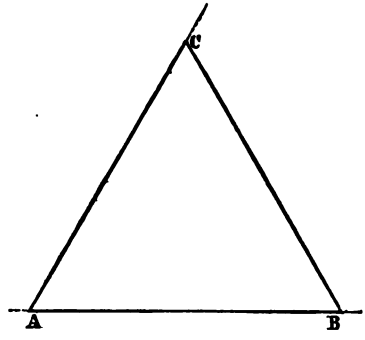
PRACTICAL CONSTRUCTIONS OF TWO DIMENSIONS.

CHAPTER I.

THE CONSTRUCTION AND COPYING OF SIMPLE FIGURES.

184. *To construct an equilateral triangle upon a given base.* Fig. 16. With the T rule draw the indefinite line, AB, and upon

FIG. 16.



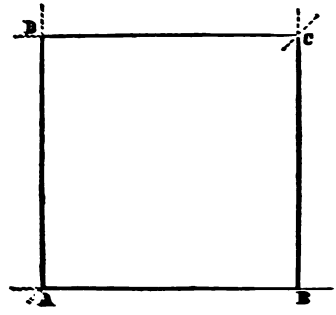
it lay off AB equal to the given base; then, since the angles of an equilateral triangle are each 60°, draw AC and BC with the 60° triangle, which will complete the figure.

185. *To construct a square upon a given base.* Fig. 17. Draw, as before, an indefinite line with the T rule, and on it lay off AB, equal to the given base. At A or B draw, with the triangle, an indefinite perpendicular, as BC. Recollecting that the diagonal of a square makes an angle of 45° with its edges, place the hypothenuse of the 45° triangle at A, and without drawing the diagonal, mark its intersection, C, with the perpendicular just drawn.

Through the point C, thus found, draw the horizontal line, CD,

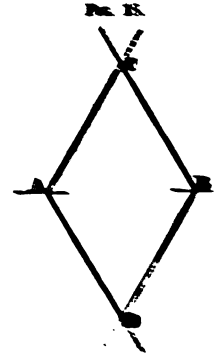
with the T rule, and the perpendicular, AD, with the triangle, and the square will then be completed.

FIG. 17.



188. *To draw a 60° rhombus on a given shorter diagonal.* Fig. 18. Draw short fine dashes with the T rule where A and B will

FIG. 18.

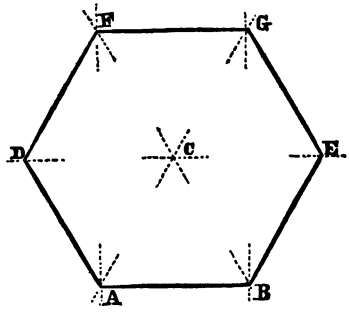


fall when the short diagonal is laid off. Then at A and B draw lines as in Fig. 17; also similar lines, AD and BD, below AB. These lines will complete the figure.

189. *To construct a hexagon upon a given side without the use of compasses.* Let AB, Fig. 19, be the given side. Since the interior angles of a hexagon are 120°, the exterior ones = 60°, hence draw AD and BE with the 60° triangle. To find the length of these sides, consider that lines through A and B respectively parallel to BE and AD, will intersect at the centre of the figure; hence determine this centre, C, and through it draw a line, EFD, with the T rule, which will determine the points E and D. Then draw

DF and EG with the 60° triangle, and find where they intersect fragments of AC and BC produced, or fragments of perpendiculars

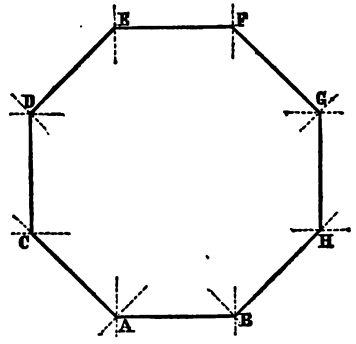
FIG. 19.



through A and B. Having thus found F and G, join them by the line FG, which should be parallel to AB, and which will complete the figure.

188. *To construct an octagon with the least possible use of the compasses.—First method.* Fig. 20. Draw AB, and on AC, drawn

FIG. 20.

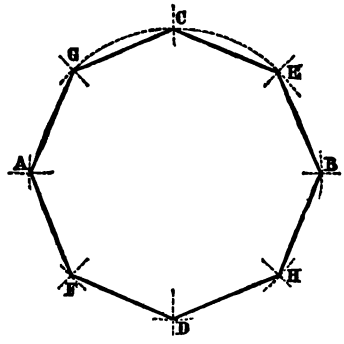


with the 45° triangle, lay off AC equal to AB. At C, draw the vertical line CD, and see where a line parallel to AC, through B, would intersect it. Having thus found D, E may be found by drawing DE with the 45° triangle till it intersects the perpendicular AE. Drawing BH, H may be determined by a horizontal line through C, or by a line parallel to AC, through E. G may then be located on the perpendicular HG, by a line parallel to BH,

through A, or by a horizontal line, DG. Finally, F is at the intersection of GF, parallel to AC, with EF parallel to AB; or at the intersection of GF or EF with CF, parallel to BH; or at the intersection of GF or EF with the perpendicular BF.

Second method. Fig. 21. Describe a circle. Without drawing

Fig. 21.



the diameters which are diagonals of an octagon, mark A and B, the extremities of the horizontal diameter; C and D, the extremities of the vertical diameter; and E, F, G, and H the extremities of diameters drawn with the 45° triangle. Connect these points, and the octagon will be complete.

Remark.—The foregoing figures may be drawn to scale from assumed dimensions. Thus the square, Fig. 17, having its side AB = $1\frac{3}{8}$ inches, may represent a square whose side is 11 feet, drawn to a scale of 8 feet to the inch.

Stars.

189. Stars, properly constructed, are in themselves beautiful, and are useful as ornaments in some kinds of drawings.

To construct a four-pointed star. Fig. 22. Let the points, as A, be at the extremities of horizontal and vertical diameters of a circle, and let the radius of the circle through the inner points, as *a*, be about one-third of the radius through A; the points, as *a*, being in the diagonal diameters of the inner circle—*i.e.* in the diameters drawn with the 45° triangle.

Join the points, as *a*, with the outer points, and with each other by diameters, as *ab*. These lines, with the diameters of the outer circle, form the outlines of the star, which may be shaded as in the figure. To shade the star evenly, ink its outlines with pale ink,

then tint the whole interior, and then with thick ink blacken the four sides which are made black in the figure, leaving a fine line of pale tint to separate the adjacent black sides.

FIG. 22.

190. *To draw a five-pointed star.* Fig. 23. Let the five equi-

FIG. 23.

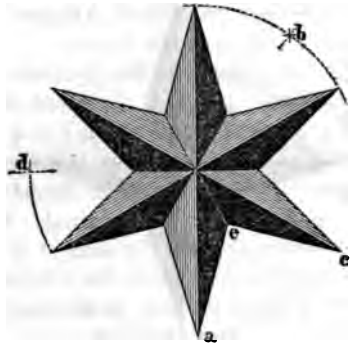
distant points, as A, *b*, etc., be in the circumference of a circle. A star of this form looks best when its points, as *b* and *c*, or A and *r*, are joined by straight lines; hence find *a*, by drawing *bc* and A*r*, or *bc* and *sa*. Similar points will be in a circle through *a*. The completion and shading of this star can now be understood from the figure.

191. Fig. 24 shows a shaded *six-pointed star*, in reference to which it is now only necessary to say that its lines, as *ae* and *ce*, run to points *b* and *d*, 30° from the points opposite to *a* and *c*.

Axes of Symmetry. Instrumental and Traced Copying.

192. An axis of symmetry of a surface is a straight line which divides the surface into two parts of equal area and similar shape. Thus, if Fig. 25 were cut in halves along the line AB, the part

FIG. 24.



to the right could be folded over so as to coincide with the part to the left; hence AB is called an axis of symmetry, or more frequently among draftsmen, a "centre line."

193. Fig. 25 evidently has two centre-lines, or axes of symmetry;

FIG. 25.

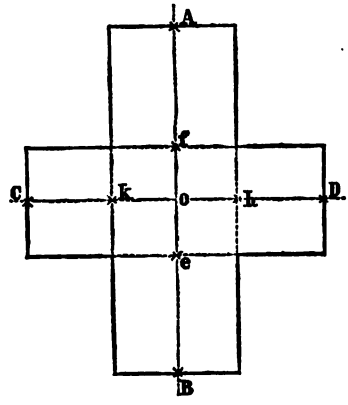


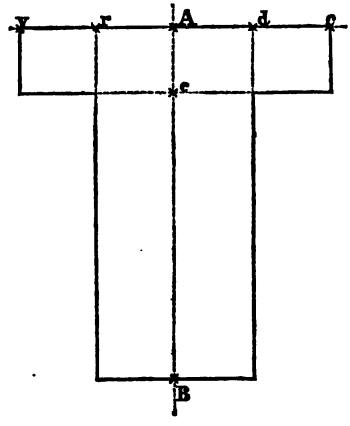
Fig. 26 has one such line, and Fig. 27 has none. To *construct* Fig. 25, or any figure having two centre-lines, draw those centre-lines as AB and CD. From their intersection, O, lay off, on AB, O*f*

and O*e*, each equal to half the width of the horizontal arm, and OA and OB, each equal to half the length of the long arm of the figure, and through these four points draw indefinite horizontal lines with the T rule. Then, on CD, lay off, on each side of O, O*h*, and O*k*, each equal to half the width of the long arm, and OC and OD, each equal to half the length of the short arm. Through these four points draw lines parallel to AB, and they will intersect the first group so as to complete the figure.

194. *To copy such a figure as the preceding by instruments.* Draw two new centre-lines through the point chosen as the representative of the point O on the paper which is to contain the copy, and then transfer to these centre-lines the same distances which were used in constructing the figure in the first place—*i.e.* if the copy is to be of the same size as the original. Call the new intersection of the centre-lines O′, and the axes A′B′ and C′D′, then if the copy is to be n times as large as the original, take O*f*, for instance, and lay it off n times on O′A′ to determine the corresponding point, *f*′, of the copy; or if the copy is to be $\frac{1}{n}$ as large as the original, take one-*nth* part of each distance, as O*f*, and lay it off as on O′A′, which will give the point as *f*′ on the reduced copy.

195. If the measurements from which the original was constructed are accessible, and if the numerator of the fraction expressing the ratio of the copy to the original be anything else than

Fig. 26.



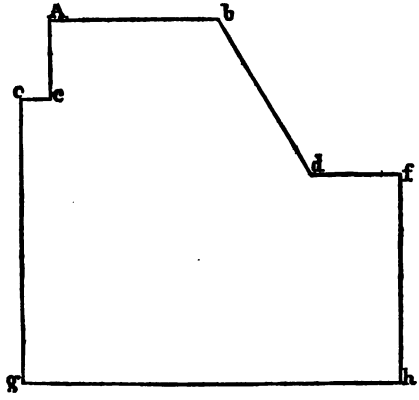
unity,—thus, if the copy be $\frac{3}{4}$ of the original—it will be more convenient to determine the scale of the copy and to construct it by

scale directly from the measurements. Thus, if O*f*, which we will suppose to be an inch, represents 4ft. on the object, and if the copy is to be ½ of the original, 4ft. will be represented by ½ of an inch, 2ft. by ¼ of an inch, and 10ft. by 1 inch, so the copy may be constructed from the original measurements, on a scale of 10ft. to the inch.

196. Fig. 26 represents a surface having but one axis of symmetry, AB. On AB lay off the length of the figure; from A lay off A*v* = A*e*, A*d* = A*r*, and A*c*. Horizontal and vertical lines through these points will complete the figure. The methods of copying such a figure are evident from the explanations given in connection with the last figure.

197. Fig. 27 represents a surface having no axis of symmetry.

FIG. 27.



To construct or to copy it, begin at any point, as A, and lay off the measurements from point to point around the figure, or better, perhaps, lay off first A*b*, then A*c*, then *bd*, then *ce*, and see if *h*, as located through *b*, *d*, and *f*, coincides with *h*, as located through *c*, *e*, and *g*.

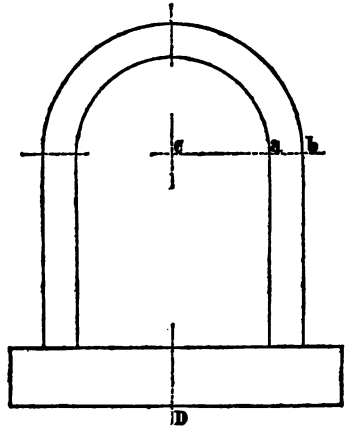
198. Fig. 28 represents a practical construction, having one axis of symmetry: viz. a semi-circular topped window. The student may draw this large enough to fill half a plate, and may shade the interior or window opening, as described in Arts. 142, 143.

Observe, in this and in all similar cases, that it is better to ink the semi-circles before inking the vertical sides of the window, since straight lines can be more neatly made tangent to a given arc than the arc can to two given straight lines. If shaded, this figure should be inked in pale lines.

Taking and Recording of Measurements. Construction of Plans of Buildings.

199. Among the number of useful practical constructions involving but two dimensions, plans of buildings are as important as any. In Pl. V. is seen the plan of a building, finished in a very complete

FIG. 28.



style of execution for such drawings. As this figure is supposed to be drawn from measurements, the manner of taking and recording those measurements is here given.

They are *taken* by measuring the length of the different parts of the walls, the width of the doors and windows, etc., with a foot-rule, yard-stick, or tape measure. These measurements, to be true, should be horizontal, and hence may be taken on the ground, or along a joint, in the case of the walls or on the floor for the doors; or on the sills of the windows. Also the measurements on any line, as *cd*, should not be taken from point to point, as from *c* to the window, then across the window, then between the windows, etc., but they should all be referred to the end of the line, as from *c* to the left side of the window, from *c* to the right side of the window, from *c* to the left side of the next window, etc.

In *recording* the measurements, one accent (′) denotes feet, and two accents (″) inches. The points between which the measurements are taken are indicated by arrow-heads; thus, on the figure, from *c* to the window = $4\frac{1}{2}'$ (feet), from *c* across the window = $8'$, and *cd* = $21'$, etc.

200. The *plan of a school-house*, shown on Plate V., has, as a whole, no axis of symmetry, though its separate parts have such axes. Thus, a line through the middle point of *ab*, and perpendicular to *ab*, will be a centre-line for nearly all parts of the large wing of the building. So also a line perpendicular to *cd*, at its middle point, will be a centre-line for most of the parts of the smaller wing. The porch and adjacent windows of this wing are symmetrical with reference to a line perpendicular to the middle point of *ef*.

From these descriptions—and having the scale $\frac{1}{60}$—the *construction* can be finished.

201. In regard to *execution:* first tint the entire plan with one dark tint, or two light tints of burnt sienna; next rule the boundaries of the blackened parts of the walls with heavy black lines, and across each window-opening ink three lines, besides the wall lines, to represent the window-sashes, observing the order of light and heavy lines as shown in the plate; then fill up the solid parts of the wall with thick, black color, applied with a brush; and lastly, rule the diagonal medium-sized broken lines as shown in the figure.

202. The full working-up of a design for a dwelling, belongs to the architect. But the plans of the several floors, showing the general arrangement of the apartments, can be made by every one. In fact, just so far as a house expresses the owner's ideas as to what it should be in respect to internal arrangement, he must be the designer of its plan.

The following analysis of the design in Fig. 29 may invite to the careful preparation of others as an exercise or pastime. Such exercises will tend to cultivate fine perceptions of taste and comfort in the allotment of apartments to the various elements of household life, and will induce skill in contriving combinations, rich in features of united beauty and convenience.

This design is adapted to ground west of a road which runs north, the ground soon descending from the road line. The principal story only is fully shown. The basement and second story are sufficiently represented, the former, when necessary, by broken lines, the latter by dotted lines.

A is the vestibule $9' \times 9'$ of a three-story tower, and is entered by triple arches on two sides.

BB'B'' is a hall $7' \times 17'—6''$, besides the wing B'', which is $8' \times 10'$ and contains the main stairs.

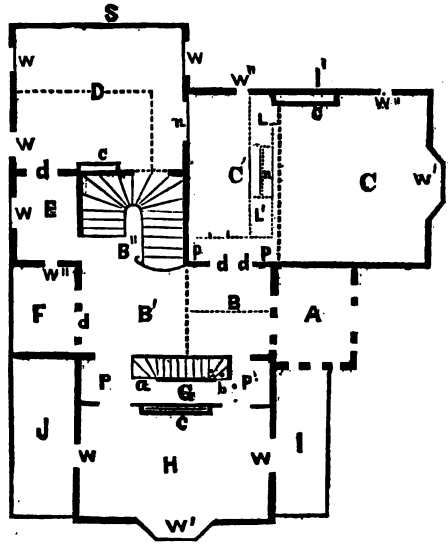
CC' is the parlor, $17' \times 25'—6''$, entered by folding-doors, *dd*, and provided with a bay-window, *w'*, and two narrow and high stained

windows, $w''w''$, the northern aspect being supposed to be unpleasant. D is the library or study, $14' \times 16'$, entered under the stairs, and provided with a shallow niche at n, and chimney, c.

E is a study, working, and apparatus, etc., room, $6' \times 10'$, with a narrow, stained window, w'', and opening both into the library and main hall.

F is a porch opening into the hall.

FIG. 29.



G is the side hall including stairs to the basement, descending at b, and to the chambers, ascending from a, also passages, pp'.

H is a sitting-room, $12' \times 16'$, flanked by the broad piazza, I, which is entered through a long window. The south bay window, w', admits light in healthful abundance, and affords a place for house-plants.

Passing to the basement—under C is the cellar. Under C′ is a fuel and furnace room. Under B′B″ is the kitchen, lighted by a broad window under the hall door, d, and a window in the partition of the wash-room, which is under E. Under F is the kitchen porch. Under B are the kitchen and dining-room closets. Under H is the dining-room, flanked by the greenhouse or grapery, J, which fronts the south and west. This room also has a south bay window under w', and an underground wall on the east side. It

is therefore snugly sheltered. Under D is a bedroom and basement passages.

Proceeding now to the second story—over C is a chamber $14\frac{1}{2}' \times 17'$, with a niche, *n*, and closet, L. Over C′ is a bedroom 9×13, with niche and closet. Over B′ is the hall landing, reaching over B″ far enough to afford a passage, *pp*, to the chambers C and C′, and an entrance to the dressing-room over E. Over D and H are chambers. Over A and B is a second story sitting or working room, with stained bay window in the tower front. Over *p′* is a closet for the chamber H. Over the back stairs ascending from *a* are attic stairs, leading also to the third story of the tower.

203. *Modifications.* By placing the west window of H near *p*, and the chimney, *c*, adjacent to J, we gain a place for an organ niche at G, between *a* and *b*, and favor the warming of the greenhouse. Omitting the side hall, G, the stairs to the basement may be in B″, and H will be $16' \times 17'$.

By placing the library chimney at *n*, in the parlor partition, we gain space for a book-case niche under the turn of the stairs; and can then make under C′ a wash-room, under E a bedroom, and under D a kitchen.

204. *Further modifications, for level ground.* Place a kitchen and wash-room on a level with H, over J, and put the side hall, G between them, and at right angles to its present position. Then make H the dining-room, and D the sitting-room, with an organ niche at *c*, and a large square bay window at S for flowers, and a piazza at I′. In this arrangement we suppose that the house faces the west instead of the east, as now. Finally, over A and B will then be the study, and E a family library, giving a very agreeable design.

Earth and Water Sections.

205. Pl. IV., Fig. 11, represents the section of a canal bank, with the dimensions recorded, on a scale of eight feet to an inch; affording an example of the line drawing of the embankment of an artificial water-course.

The body of the embankment is of gravel; the dark portion between it and the stone facing, and above it, represents a mixture of sand and clay, called *puddle*, and forming the *lining* of the embankment to keep it water-tight.

Where the embankment is also used as a landing, as in cities, its stone facing sloping at 45°, is replaced by a vertical wall 8 feet *high*, $2\frac{1}{2}$ feet thick at top, and 3′:2″ thick at bottom, resting on a

plank platform supported by timbers parallel to the canal. The wall is vertical on its back, is lined with a vertical puddle wall one foot thick, and is edged at top with a timber a foot square, back of which is the top puddling. From this description the student can construct the section now described.

The embankment shown in the figure is the "tow-path." The opposite bank is a little smaller, and is called the *Berme*.

Traced Copying.

206. To make a *line-copy* for *temporary preservation:* fasten a piece of tracing-paper over the drawing to be copied, and, without the use of the common operations of construction, ink over the lines, as seen through the tracing-paper, with a drawing-pen.

To make a *portable line-copy* for *permanent preservation.* Proceed as before, only substituting *tracing-cloth* for tracing-paper.

207. To transfer a copy to new drawing-paper so as to make a new finished drawing. Make the copy on tracing-paper, as above described, then dust over the back with crayon or soft pencil scrapings; then lay the blackened side of the tracing-paper upon the new sheet of drawing-paper, and press over the lines of the copy with any smooth hard point. On removing the tracing-paper, after thus going over its lines, they will be found to be transferred to the new sheet. If the lines of the tracing-paper can be accurately followed on the back, it will be sufficient to go over all the *lines* of that copy, on the *back* of the copy, making broad lines with a soft pencil, instead of dusting over the whole back of the copy.

It is convenient thus to copy a drawing when a number of copies of the same thing, made to the same scale, and similarly finished, are desired; also when a drawing has been correctly constructed, but spoiled in execution, and when it is desired to take copies of letters or drawings, of which the originals cannot be obtained.

208. *Another method of copying*, called "*pricking off*," is, to tack the original drawing over the new sheet, and then, with a fine needle-point, to prick through into the new paper all the points of the drawing; but this plan requires especial care; for, *first*, if the original drawing be good, it is undesirable to puncture it; *second*, if all the points be thus pricked off, it will be difficult to tell "which is which" on removing the original; and *third*, if the original be lifted up after each puncture, it can never be exactly replaced, and thus the relative position of points will be changed.

For practice in these operations of copying, the student can apply them to any of the simple figures already drawn, or to letters. It is often convenient, moreover, to construct the outlines of ornamental letters and corner-pieces from tracing-paper copies.

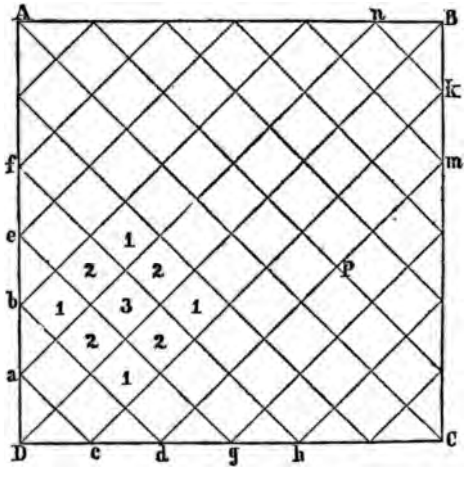
CHAPTER II.

CONSTRUCTION OF GROUPS OF REGULAR FIGURES.

209. The following figures may be taken as geometrical designs for pavements, for oil-cloth patterns, or for printed fabrics. They are meant to be tinted, in two or more shades, by the student, as will presently be explained. The tinting is not shown in the figures, in order that the construction may be made more apparent. Many figures of this kind afford the best of practice in accuracy of construction, as will readily appear on trial. Before commencing them, therefore, let the student have his instruments in perfect order, and make only the finest lines, through points exactly located. We will now, for each figure, describe, *first*, its *construction*; and *secondly*, its *execution*.

210. Fig. 30 represents a *pavement of square tiles*, set diagonally.

FIG. 30.



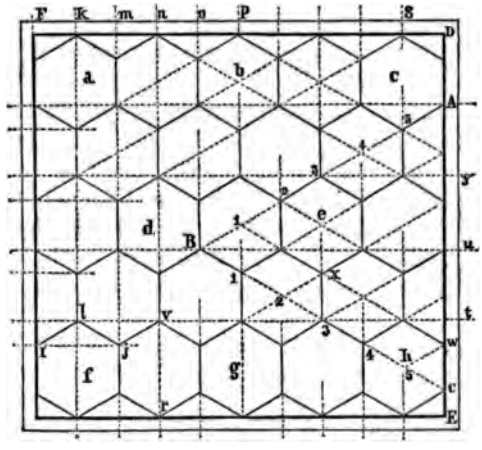
In practice, if ABCD be a floor of given size, and of any rectangular shape, the diagonal of each tile will be a common divisor of two adjacent sides of the floor.

If no such common divisor can be found which will give the tiles an appropriate size, the margin can be filled out with a border, as seen in Fig. 31, or other fractional parts of tiles than halves can be taken. In Fig. 30, having divided the adjacent sides, AD and DC, into equal parts, draw diagonal lines in both directions, through each point, and through the points formed by construction on AB and BC, till the whole space, ABCD, is filled.

211. *As regards execution*, let the pencil lines thus drawn remain untouched, if they are so fine as not to show, when the tint is finished; otherwise, ink them with very pale ink, and then carefully erase the pencil lines, remembering that there is danger of injuring the surface of the paper by severe use of the rubber. Then tint over the entire square, ABCD, with a pale tint. When that is dry, tint over alternate stripes, as *abcd* and *efgh*, and when these are dry, tint the alternate stripes in the contrary direction, as D*an*B and *cdkm*. This order of tinting in intersecting stripes will, without any effort at arrangement, produce the combination indicated by the figures, where 3 is the dark centre of a group of nine squares, of which the four corner squares, marked 1, have but one tint, while those marked 2 have two tints. A pavement of rhombuses may be similarly tinted.

212. Fig. 31 is a *pavement of hexagonal tiles*. The width, *ij*,

FIG. 31.



of a tile, equals the side, $il \times \sqrt{3}$, hence the length, *iw*, of a floor containing a given number of tiles in each row equals $il \times \sqrt{3}$, × the number of hexagons in the row. Conversely, if, in a floor of

given length, we wish to place a given number of hexagons, the side, *il*, of a hexagon will be found by dividing the length by the number of hexagons $\times \sqrt{3}$, *i.e.* let L = length of floor, n = number of tiles in a row.

$$\text{Then } il = \frac{L}{n\sqrt{3}}.$$

For the width, DE, of the floor, it is shown in the figure that when the whole floor is evenly filled, the width, DE, is divided into equal parts, DA, A*y*, etc., each equal to $\frac{3}{4}$ *il*, or $\frac{3}{4}$ of the diameter of the circumscribing circle of a tile, leaving one space, *t*E, equal to the whole diameter of the same circumscribing circle.

The following, therefore, is *one method of constructing* Fig. 31. Lay off from a corner, as F, F*m*, *mo*, etc., each equal to the side, *il* $\times \sqrt{3}$, in this case .433 inches, and at these points draw fine vertical lines. These lines will contain some of the vertices and vertical sides of the hexagons. Similar vertical lines, as *kf*, midway between those just drawn, will contain the remaining vertices and vertical sides. Next, draw *tl*, at a height above E, equal to the extreme diameter of a tile,—*i.e.* equal to twice *il*—and divide the remaining space, *t*D, into equal parts, each equal to $\frac{3}{4}$ of *il*, and through these points of division draw horizontal lines which will intersect the vertical lines at F, *m*, *o*, etc., in vertices of hexagons. With the help of these lines, if they are accurately drawn, the hexagons can readily be completed with the 30° triangle, observing, also, that the oblique sides form portions of groups of oblique parallel lines, as AB.

Another method of construction is as follows. On a line, AC, on which the side of a tile can be laid off an exact number of times, construct an equilateral triangle, ABC, and on each of its sides lay off the side of a hexagon. Through the points 1—1, 2—2, etc., thus formed, draw lines parallel to the sides of the large triangle, and by comparing the full and dotted portions shown in the figure, it will be seen how to form hexagons by the intersections of these lines.

213. In *execution*, tint the whole figure lightly, then tint every second hexagon in every second row with a dark tint, *i.e.* the hexagons *a*, *b*, *c*—*d*, *e*— and *f*, *g*, *h*. Or, make every *third* hexagon dark, in *every* row, as *h*, *vr*,—2, etc.—*d*, etc. Thus, each dark tile will have six light ones around it. Since tiles of the same shade touch each other in this figure, they may be separated by lines ruled with the tint of the dark tiles.

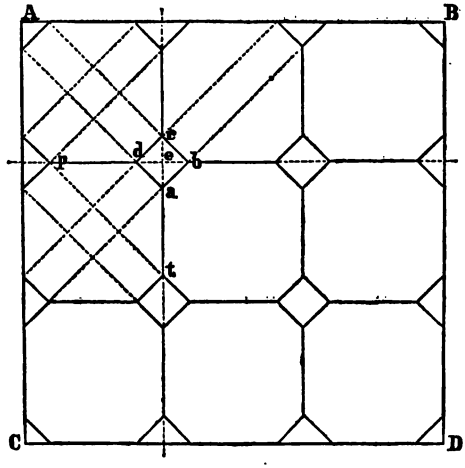
214. Since a hexagon may be decomposed into six equilateral triangles, a surface may be divided into equilateral triangles, and as will readily be seen by trial, these triangles can be arranged otherwise than in hexagonal groups.

215. Equilateral triangles, squares, and hexagons, are the only *regular* polygons with which an area can be filled without leaving open spaces between the figures.

This statement is proved as follows. All the angular space about a point is equal to four right angles. In Fig. 30, at any point, as p, four right angles—one from each of four squares—have p for a common vertex. In Fig. 2, at any point, as x, three angles of hexagons, each being 120°, have a common vertex; or, at the same point, six angles of equilateral triangles, each angle being equal to 60°, have their common vertex. The word regular is here used in the geometrical sense as referring to figures whose *sides* and *angles* are equal. The remaining designs of this chapter are regular in the sense that they consist of equal figures, of one or more forms, regularly arranged.

216. Fig. 32 is composed of octagons and small squares. The

Fig. 32.

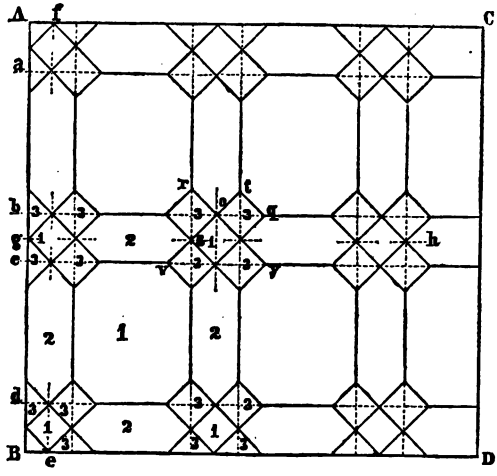


dotted lines indicate fully enough the manner of construction, and show that *every* point of each small square need not be laid off with compasses.

In tinting this figure the small squares are made dark, and the octagons are separated by lines of dark tint.

217. Fig. 33 is made up of octagons, elongated hexagons, and

FIG. 33.



groups of five small squares each. Take the width, B*d*, in one pair of dividers, and *dc* in another, and lay these off alternately on two sides of the area to be paved. Through the points so found, draw lines parallel to the sides of the area. Their intersections will be the centres of the four outer squares of each group.

Other lines, parallel to those just mentioned, and midway between them, as at *g* and *o*, determine, by their intersections with the first group of parallels, the four corners, as *o*, *s*, etc., of each of the central squares.

Through these points draw diagonals, as *tv* and *ry*, and connect their extremities, as at *tq*, which will complete the construction.

218. The tints are arranged as shown by the figures, with the octagons and central squares lightest, the hexagons intermediate, and the remaining four squares of each group dark. This design makes a handsome plate on tinted paper, with the octagons and central squares painted white; the hexagons, slate color (dull blue); and the remaining squares perfectly black: or with other well contrasted colors, laid on thick.

219. The construction of figures 34, 35, and 36 is evident on inspection. They may be tinted in clear colors, or in neutral tints, as well as with ink.

In dividing up a line, as A*e*, Fig. 34, into alternate large and small parts, another way is to lay off the sum of both, as A*c*, *ce*,

etc., and then from A, *c*, *e*, etc., to lay off the small parts, as A*b*, *cd*, etc.

FIG. 34.

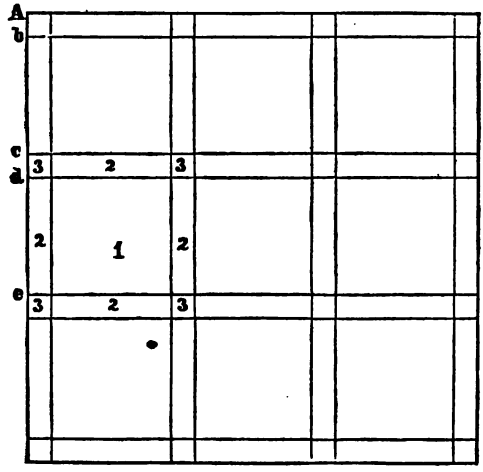


FIG. 35.

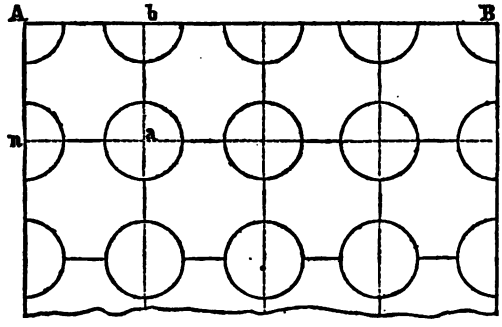
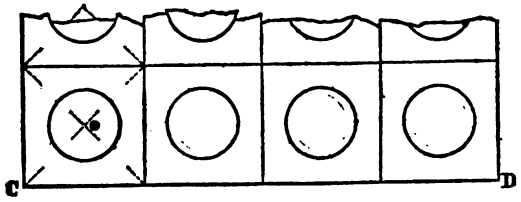


FIG. 36.



Also in the execution of the same figure the narrow stripes may be ruled in perfectly black lines, nearly as wide as the space, *cd*.

This will give good practice in ruling wide lines, which require very thick ink. Further practice of the same kind may be had by surrounding any of the designs, as Fig. 34, when done on tinted paper, with contiguous bands, the inner one white, the next slate color, and the outer black, for example, each to be ruled with the drawing-pen after the preceding one has become dry.

220. Some additional geometrical designs for surface decoration are shown in Figs. 37 to 41 inclusive.

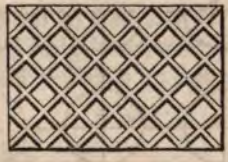
Fig. 37 represents a wall front, decorated by a slightly project-

FIG. 37.

ing rectangular portion of each stone, and nearly equal to the full size of the stone. The construction is obvious on inspection.

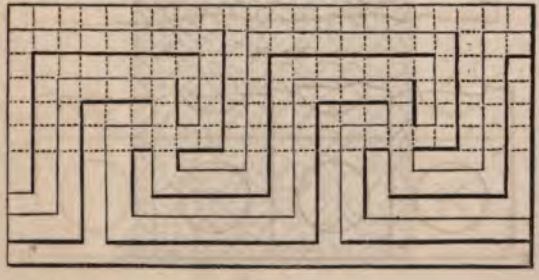
Fig. 38 is a reticulated design. Divide the sides of the bound-

FIG. 38.



ing rectangle into equal parts, to guide in drawing the pairs of diagonals. After drawing the diagonals, such parts of them should

FIG. 39.



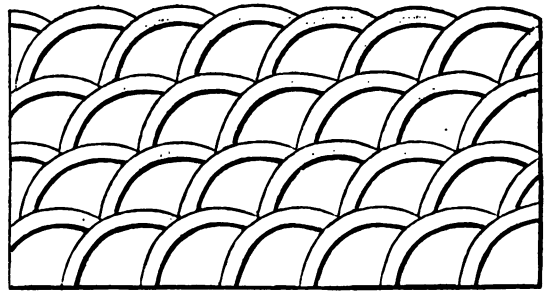
be inked as form the sides of the small detached squares composing the design. In all these designs, certain lines are shaded to

represent the effect of an oblique action of the light upon the raised portions.

Fig. 39 is a simple example of a class of designs or architectural bands, in cornices, etc., and called Grecian. As appears by inspection, they are easily constructed by filling the proposed area with equal squares, whose sides are equal to the width of the bands and included spaces which form the proposed pattern.

Fig. 40 is a design in circular work. The end of each outer arc

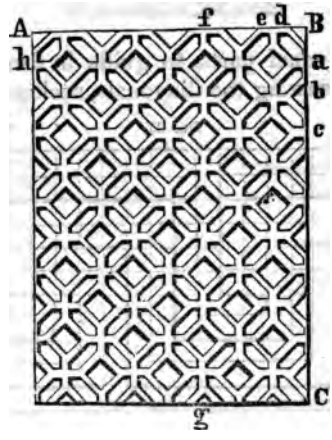
FIG. 40.



of a pair, is the centre for one pair of the concentric arcs. Such a design is applicable in ornamental glass panels, etc.

Fig. 41 presents a design of considerable complexity, affording

FIG. 41.



excellent practice in perfect precision in the construction. The *design consists* of a web of octagons in two sets.

Lay off on each side, as AB and BC, the proposed size of the octagons, as B*b*. Then bisect these spaces, giving points as *a*, *c*, and *f*, belonging to the second set of octagons. Next, construct with care one perfect octagon, as *ed a*, locate on AB and BC other points, as *e* and *d*, and project them across upon the opposite sides. Points will thus be established in the centre-lines of each of the four sets of pairs of parallels. These parallels may next be drawn, in the finest lines, as at *fg*, *ah*, and in the two diagonal directions, as at *d* and *e*. By then inking such portions of these parallels as are shown in the figure, the design will be completed.

In all cases where such perfect accuracy is demanded as is necessary in this design, it is better to locate guiding-points, as *a* and *h*, at both ends of the lines, than to trust to the triangles alone, as used in drawing parallels.

Figs. 37, 38, and 41, may advantageously be made by the student on a larger scale than is here shown.

CHAPTER III.

GENERAL AND PRACTICAL PROBLEMS OF COMPOUND CURVES, COMPOSED OF CIRCULAR ARCS.

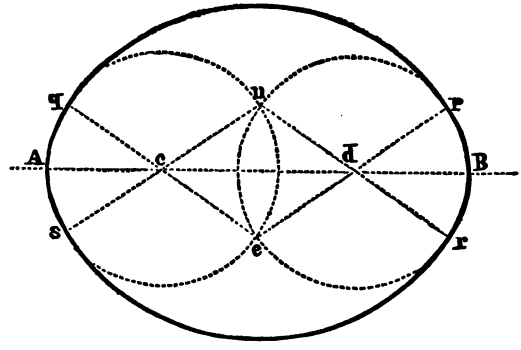
221. A compound curve is one which is composed of two or more simple arcs, tangent to each other.

All that is necessary, in order that two circular arcs shall be tangent to each other, is, that their centres should be in a straight line passing through the point of tangency.

An oval is an oblong curve, returning into itself, and composed of arcs of circles tangent to each other.

PROB. 1. *To describe an Oval, composed of four circular arcs.* Fig. 42.

FIG. 42.



1*st.* Draw any straight line, AB, of indefinite length.

2*d.* Take any two points, *c* and *d*, on this line, as centres; and with any radius, greater than half of *cd*, describe two circles, intersecting each other at *n* and *e*.

3*d.* Through *n* or *e*, or both, draw lines, as *ep* and *eq*. These lines determine the points of tangency of the arcs, *rs* and *pq*, with the arcs drawn with *c* and *d* as centres.

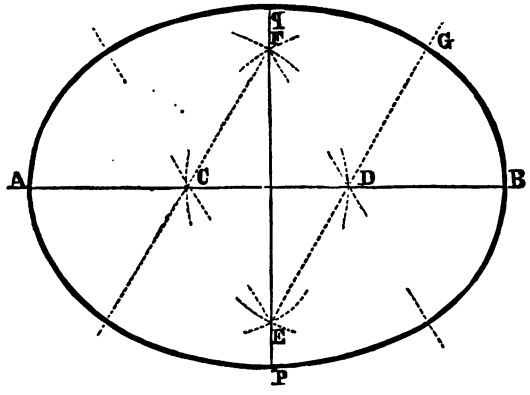
4*th.* Draw arcs, *rs* and *pq*, with *ep* or *eq* as a radius, and with

e and *n* as centres. These, with the arcs *pr* and *qs*, will complete the required oval.

Principles.—(See the remarks immediately preceding this problem.)

PROB. 2. *To draw an Oval, having a given longer axis.* Fig. 43.

FIG. 43.



Let AB be the given axis.

1*st.* Divide AB into three equal parts, at C and D.

2*d.* Proceed as in the last problem, to take C and D as centres for small arcs, and the intersections, E and F, as centres for large arcs tangent to these, and having radii equal to EG.

Principles.—(See the last problem.)

Remarks.—(a.) C and D *may* be taken anywhere on AB; only so that DB and AC shall be equal, and each greater than half of CD, if E and F are to be definitely located. If the circles on C and D as centres, do not intersect, *any* lines through C or D will meet *pq* in the centre of an arc, tangent to these circles.

(b.) *pq*, at right angles to AB, at its middle point, is the shorter axis of the oval; and it appears that the parts of the oval on each side of each axis, are similar. Thus *q*B*p*, turned over about *pq* as an axis, would coincide with *q*A*p*. Such a curve is said to be *symmetrical*, with respect to its axes.

PROB. 3. *To construct on a given line a Semi-Oval, composed of three arcs, two of which are to have equal radii, and passing through a given point on the bisecting perpendicular of the given line.* Fig. 44.

Let AB be the given line, and D the given point on the bisecting perpendicular; and let CD be less than CA.

1*st.* From A and B, lay off AE and BQ, each less than CD.

2*d.* Make DF equal to AE or BQ.

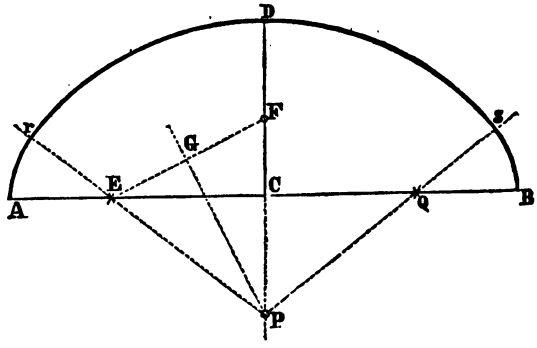
3*d.* Join E and F.

4*th.* Bisect EF, and note the point P, where the bisecting perpendicular meets DC produced.

5*th.* Draw the indefinite lines, P*r* and P*s*. Then E and Q will be the centres of the arcs A*r* and B*s*, and P the centre of the arc *r*D*s*. Therefore draw these arcs accordingly.

Principles.—1°. (See remark (b), Prob. 2.)

Fig. 44.



2°. A line, EF, which joins two points equally distant from the extremities, *r* and D, of two radii of an arc, is parallel to the chord of that arc.

3°. The perpendicular to the middle point of a chord of an arc, passes through the centre of that arc.

Remark.—To make a well proportioned oval by this method, CD should not vary much from two-thirds of AC; and AE should be but little less than half of AC.

Prob. 4. *Having given a line, and its bisecting perpendicular, and two other lines, intersecting at a given point of the perpendicular, and making equal angles with it, it is required to draw a curve, having four arcs; two of them to be tangent to the given intersecting lines at the given point; two to have their centres in the first given line, and those on the same side of the bisecting perpendicular to be tangent to each other.* Fig. 45.

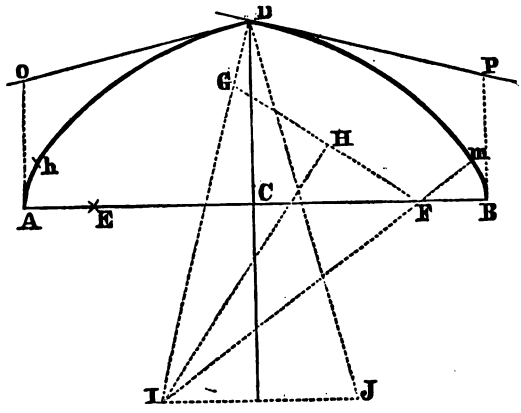
Let AB be the given line, CD the bisecting perpendicular, and *o*D and *p*D the intersecting lines, which may be equally inclined to CD by making A*o* equal to B*p*.

1*st.* From A and B, lay off AE and BF, equal to each other; and each less than the perpendicular from E to *o*D.

2*d.* Draw DI and DJ perpendicular at D, to *o*D and *p*D.

3*d.* On these lines, or on either of them, lay off DG equal to AE, and draw GF.

FIG. 45.



4*th.* Bisect GF, and produce the bisecting line HI till it meets DI at I.

5*th.* Find J in a similar manner, or draw IJ parallel to AB, till it meets DJ at J.

6*th.* Draw arcs from E and F with radii equal to AE, and from I and J, with radii equal to I*m*; and the required figure will then be complete.

Principles.—See remark (b), Prob. (2), and Prins. 2° and 3° of Prob. (3).

PROB. 5. *To draw a Semi-Oval on a given line, and having five centres, and radii of three different lengths, and passing through a given point on the bisecting perpendicular of the given line.* Fig. 46.

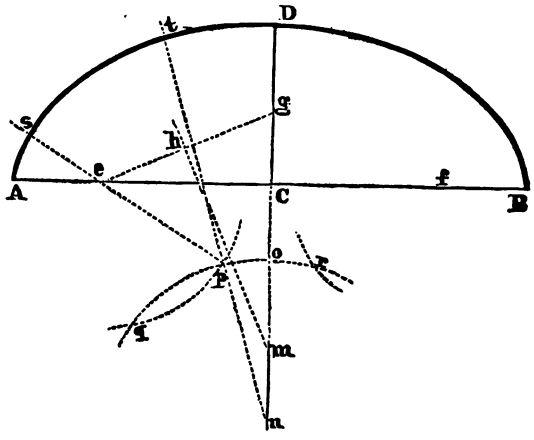
Let AB be the given line, CD the given perpendicular, and D the given point.

1*st.* Make A*e* equal to B*f*, and each, less than CD.

2*d.* Make D*g* equal to A*e*, and join *e* and *g*.

3*d*. Find *m*, where the bisecting perpendicular of *eg* meets DC produced.

FIG. 46.



4*th*. [D*m* would be the required radius, if there were to be but three centres. It will be evident, on trial, if not otherwise, that if there is to be an intermediate radius, not having its centre on either of the given lines, this radius must be less than D*m*, and that the remaining radius must be longer than D*m*.] Hence, take *n* and *o* at pleasure, making D*n* greater than D*m*, and D*o* less than D*m*.

5*th*. [Suppose the figure complete; we may view it in this way. Imagine that as the radius *n*D sweeps over the paper, turning about the point *n* as a centre, it will, at some moment, become immediately changed to the intermediate length, *pt*, its *outermost* point *t* not being changed. Also suppose, that as the radius *e*A sweeps around the point *e*, it will, at some moment, change to the length *ps*, equal to *pt*.] Accordingly, describe an arc *op*, about *n* as a centre, *on* being the difference between the largest and the intermediate radius; and then, about *e*, describe an arc, whose radius is equal to *go*, the difference between the intermediate radius *pt*, and the least radius A*e*. These arcs intersect at *p*, giving the centre for one of the intermediate radii.

6*th*. Produce the arc *po* to *r*, and make *or* equal to *po*; then *r* will be the centre for the other intermediate radius. *r* may also be found by intersecting *or* by an arc, from *f* as a centre and having a radius equal to *ep*.

7*th.* Draw the indefinite lines, *ps* and *npt*, and similar ones through *r* and *f*.

8*th.* Then, *e* is the centre of the arc between *e*A and *ps*; *p* is the centre of the arc between *ps* and *npt*; and *n* is the centre of the arc between *npt* and the line through *n* and *r* produced, and passing through D. Let these arcs be thus drawn, and also the arcs having *r* and *f* as centres.

Principles.—The principles of the previous problems, with the remarks above enclosed in brackets, explain this construction.

Remarks.—(a) The arcs having *e* and *n* as centres, intersect at two points, *p* and *q*; *p*, only, is used, as is evident on inspection.

(b) A knowledge of the higher branches of mathematics enables one to construct this figure and figure 3 in various other ways, some of them having particular given ratios existing between the radii. A very simple special case is given in the next problem.

(c) These oval curves are familiarly called "basket handles" by the French, on account of their shape. They are much used in the arches of stone bridges and tunnels. The pointed curve (Fig. 4) forms the outline of a depressed Gothic arch, as formed of circular arcs.

PROB. 6. *In the last problem, let both the extreme centres and radii be given, and the point of tangency of the middle arc and the arc having the longest radius, and let it be required to find the centre of the middle arc.* Fig. 47.

Let O and *e* be the given centres, on the axes AC and AB, OC and *e*B the given radii, and D the given point of tangency.

1*st.* Draw DO, and on it lay off D*g*, equal to *e*B, the radius of the smallest arc.

2*d.* Draw *ge*, bisect it, and draw the bisecting perpendicular, *hp*.

3*d.* From *p*, where *hp* meets DO, describe the required intermediate arc, DF.

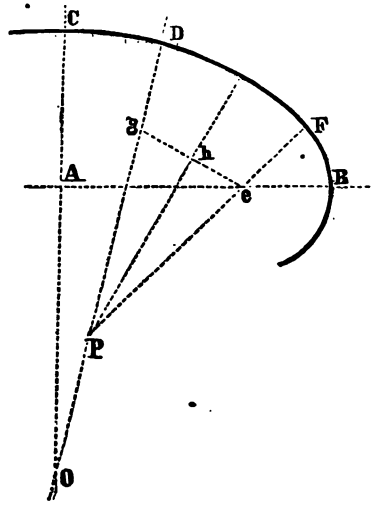
Principles.—See (221), and Prins. 2° and 3° of Prob. (3.) Also Prob. (4.)

222. An ellipse is an oval curve formed by cutting across a cone obliquely. The artificial ellipses, or ovals composed of circular arcs, are most pleasing when they most closely resemble a true ellipse. According to the properties of the ellipse, which the student will find in the study of the Conic Sections, this resemblance will be most fully secured by making the *greatest* radius, as OC,

Fig. 47, a third proportional to CA and AB; and the *least* radius, B*e*, a third proportional to AB and AC. That is, we should have:

CA : AB : : AB : CO, and
AB : CA : : CA : B*e*.

FIG. 47.



A *mean proportional* between CO and B*e* may then be assumed to be the best value for the intermediate radius, D*p*.

PROB. 7. *To draw a Curve, tangent to two parallel lines, at a given point on each line, and composed of two arcs tangent to each other.* Fig. 48.

Let AD and BC be the given lines, and A and B the given points.

1*st.* At A, draw the indefinite line A*o*, perpendicular to AD.

2*d.* At B, draw BD, perpendicular to BC.

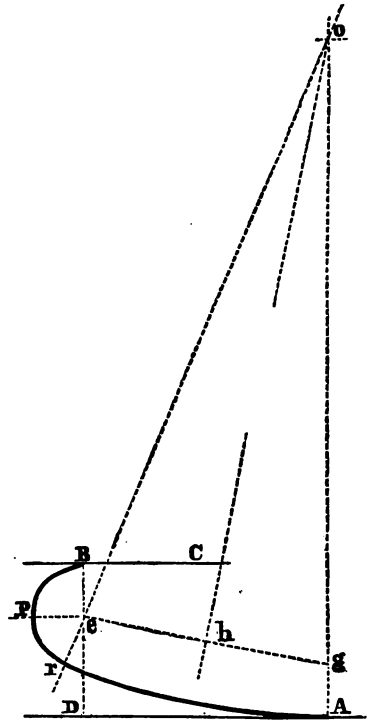
3*d.* Make B*e* equal to any distance, less than half of BD.

4*th.* Draw *ep* parallel to BC, make it equal to *e*B, and by Prob. (3) construct the quarter oval *pr*A.

5*th.* With the centre, *e*, produce the arc, *rp* to B, which will complete the figure.

Principles.—See Prob. (3.)

FIG. 48.



PROB. 8. *Having the same given quantities as in the last problem, let the required Curve be composed of three arcs tangent to each other.* Fig. 49.

Let AD and BC be the given lines, and let A and B be the given points.

1*st.* Draw the indefinite line, AP, perpendicular to AD, at A.

2*d.* At B, draw BD perpendicular to BC.

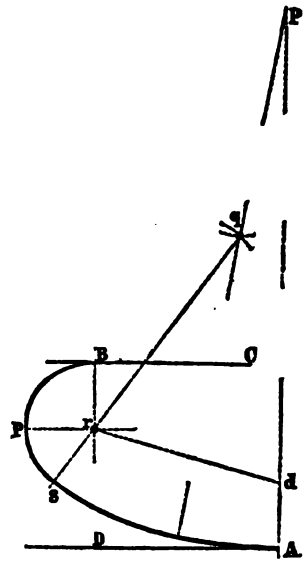
3*d.* Make B*r* equal to anything less than half of BD—really, about one-third.

4*th.* Make *rp* parallel to BC, and equal to *r*B; draw *rd*—A*d* being equal to *r*B—and by Prob. (5) or (6), construct the quarter oval of five centres, *ps*A.

5*th.* With *r* as a centre, produce the arc *sp* to B, and the problem will be solved.

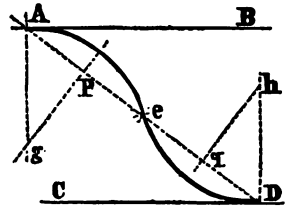
Principles.—See Probs. (3) and (5), or (6).

FIG. 49.



PROB. 9. *Having given two parallels, to draw a Reversed Curve tangent to each parallel, at a given point, and composed of two arcs tangent to each other.* Fig. 50.

FIG. 50.



Let AB and CD be the given parallels, and A and D the given points.

1*st.* Join A and D.

2*d.* On AD, assume any point *e*, at which the arcs shall be tangent to each other.

3*d.* At A and D, draw the perpendiculars, A*g* and D*h*.

4*th.* At *p* and *q*, the middle points of A*e* and *e*D, draw the perpendiculars, *pg* and *qh*.

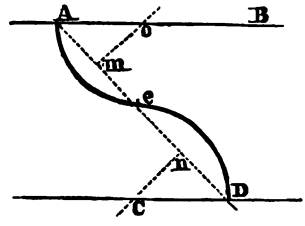
5th. With *g* and *h* as centres, and *g*A and *h*D as radii, describe the arcs A*e* and *e*D, which will form the required curve.

Principles.—1°. When two equal angles—*gep* and *qeh*—having a common vertex—*e*—have a side of each—*pe* and *eq*—in the same straight line, and the remaining sides—*ge* and *eh*—on opposite sides of this line, those other sides will form one straight line—*geh*.

2°. See (221).

PROB. 10. *Having given two parallels, it is required to draw a Curve composed of two tangent arcs, each arc having its centre on one of the parallels, and passing through a given point on that parallel.* Fig. 51.

FIG. 51.



Let AB and CD be the given parallels, and A and D the given points.

1*st.* Join A and D.

2*d.* Mark any point, *e*, on AD, at which the two arcs shall be tangent.

3*d.* At *m* and *n*, the middle points of A*e* and *e*D, draw the perpendiculars, *mo* and *n*C; and note the points *o* and C, where they meet the given parallels.

4*th.* With *o* and C as centres, describe arcs, passing through A and D, and they will be tangent at *e*, and will compose the required curve.

Principles.—See the last Problem.

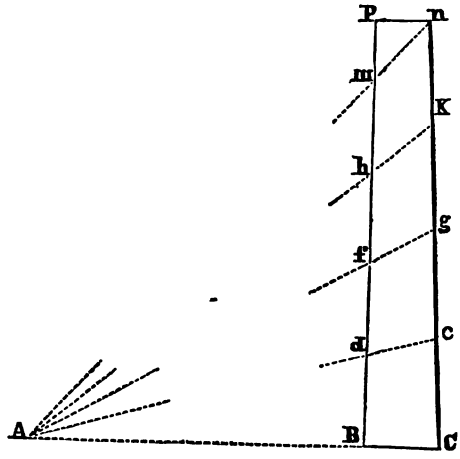
Remarks.—(a.) The last four problems are general solutions of the problems used in the construction of compound "Architectural mouldings." The curves of Figs. 48 and 49 form the outlines of the "moulding" called a "scotia," which is one of the "members" of the "base" of a "column." The curves of Figs. 50—"Cyma Recta"—and 51—"Cyma Reversa,"—form the outlines of some of the "mouldings" of the "cornices" of buildings. Other simple "mouldings," whose outlines are composed of single

curves, need not here be drawn. The particular proportions used in practice are not given, since they are properly found in works on architecture.

(b.) In these four last figures, the curves are made up of circular arcs. Such curves form the outlines of the ancient "Roman mouldings." The outlines of the "Greek mouldings" were formed of the natural curves, the "ellipse," etc., made by cutting a cone in various oblique directions; curves, of which the oval and other compound circular curves are comparatively rude imitations.

PROB. 11. *To construct a portion of a very large polygon of a great number of sides; having given the perpendicular distance of the extremities of the required portion from a given straight line.* Fig. 52.

FIG. 52.



Let B*p* be the given straight line, and B*c* and *pn*, the given perpendicular distances.

1*st.* Take B*c* as a radius, and *n* as a centre, and describe an arc cutting B*p* at *m*.

2*d.* Produce *nm*, till it meets *c*B produced, at A.

3*d.* Divide *m*B into any convenient number of equal parts, and draw A*h*, A*f*, A*d*, etc.

4*th.* On each of these lines produced, lay off *de*, *fg*, etc., each equal to B*c*.

5*th.* Connect *c*, *e*, *g*, etc., which will give the required line.

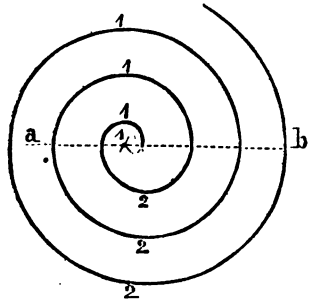
Principle.—If the equal distances between two lines are not parallel, the lines cannot be parallel.

Remarks.—(a.) This is a general solution of the problem: to determine the swell—"entasis"—in the outlines of the columns of edifices. B*p* represents the vertical line joining the centres of the bases of the column, and *nc* represents the outline of one side of the column.

(b.) *nc*, as a curve, is a portion of the curve called a conchoid.

PROB. 12. *To construct a Spiral, whose radii shall be in arithmetical progression.* Fig. 53.

FIG. 53.



1*st.* On any line, *ab*, mark two points, 1 and 2.

2*d.* With 1 as a centre, describe the semi-circles marked 1; having their respective radii equal to the distance 1—2, three times 1—2, five times 1—2, etc.

3*d.* With 2 as a centre, describe the arcs marked 2, having their radii equal to twice 1—2, four times 1—2, eight times 1—2, etc., and tangent to the arcs marked 1.

Principles.—See (221).

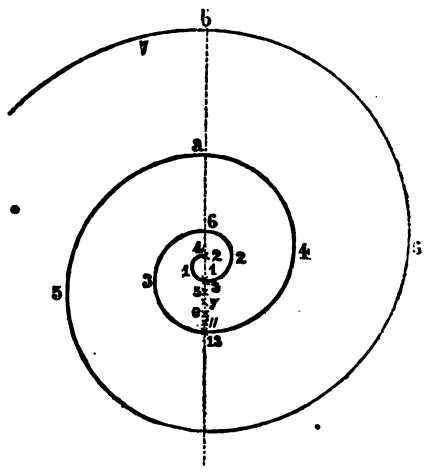
Remarks.—(a.) A spiral, as the figures 53 and 54 show, is a curve, which differs from a circle in having its circumference continually becoming further and further from the centre, which centre is called the "pole," in speaking of a spiral.

(b.) One complete turn of the spiral, as from *a* around to *b*, Fig. 54, on the same straight line, passing through the pole, 1, is called a spire.

(c.) Real spirals are not composed of tangent arcs. The figures are therefore only imitations, sufficiently accurate, however, for many practical purposes.

PROB. 13. *To draw a Spiral, whose radii shall be in geometrical progression.* Fig. 54.

FIG. 54.



1*st.* On any straight line, *ab*, mark a series of equi-distant points, quite near together, and number them, as in the figure, alternately on each side of the middle one, which is marked 1.

2*d.* Take these points as centres, in the order in which they are numbered, and describe semi-circles alternately on the one side and on the other of *ab*, as in the figure, where the semi-circles and their centres have corresponding numbers, which serves to indicate the radius of each semi-circle, and thereby to show that those radii are in geometrical progression; 2—3 being twice 1—2; 3—6 being twice 2—3; 4—13 being twice 3—6, etc.

Principles.—See (221), and the remarks after the last problem.

Arch Fronts.

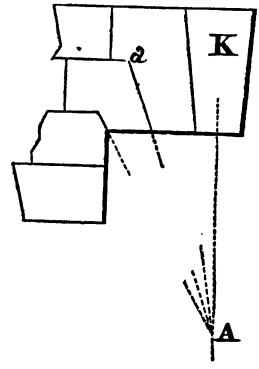
223. Pleasing and useful practical applications of the preceding problems of compound curves, are found in the designing of arch fronts.

Such designs also afford good elementary exercises in contriving the various pleasing and practicable arrangements of the stones forming both the immediate outline of the arch and its superincumbent wall.

224. The following definitions will facilitate the subsequent

descriptions of Figs. 55—59. These definitions relate, successively, to some of the *Masses*, *Surfaces*, *Lines*, and *Points* of the Arch.

Fig. 55.



225. An Arch is a passage usually of cylindrical form. If flat, as in Fig. 55, it is a Horizontal Arch, or *Plate Band*. If it has a semi-circular end, as in Fig. 57, it is a *full centred* arch. When the end is less than a semi-circle, the arch is called *segmental*. When the end is oval, as in Figs. 58, 59, a *Depressed Arch* is formed. These arches are called *Elliptical*, or *Polycentral*, according as their ends are true ellipses or compound curves. The wall sustained by the arch is called the *Spandril* or *Backing*, ABC, Fig. 58.

Single stones of the arch are called voussoirs. The highest one, as *b*, Fig. 57, is called the *Keystone*, but is no more essential to the stability of the arch than any other voussoir is.

The supports of the arch are called its *Abutments*.

226. The end, or front of the arch, as seen in the figures, is its *Face*. The inner, or under surface, is the *Intrados*. The outer, or top surface, is the *Extrados*. The level, as *ac*, Fig. 57, from which the arch rises, is called the *Springing Plane*, and in a segmental arch, the Skew-back.

227. The curved boundaries of the intrados and the extrados, are called *Face Lines*. The lines between the voussoirs are *Face Joints*. The width, as *ac*, Fig. 57, of an arch, is its *Span*. The height, as *mn*, Fig. 59, is the *Rise*. The straight lines which limit the intrados and extrados, as at *c* and *d*, Fig. 57, are the springing lines.

228. The highest point, as *n*, Fig. 59, in the intrados or extra-

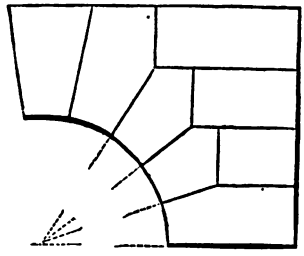
dos is its *crown;* the extremities of the face line are its *springing* points; and the centres of an oval face line are the *arch-centres.*

229. Passing now to explain the drawing of arches; we observe that, in most of the figures, only a half arch is shown, since the two halves are supposed to be alike in all of the examples; but the student is recommended to construct a whole arch in every case, also a segmental arch, as a good exercise in the exact drawing of symmetrical figures. A larger scale than is here shown, may also be advantageous, at least at first.

Fig. 55 represents a plate-band. Here the joints radiate to some point, as A, taken on the vertical centre-line of the keystone, K. The line KA is also the centre-line of the door or window covered by the plate-band. The overlapping at *a* is merely fanciful, and may involve the breaking off of the overlapping portion of the arch stone. There might have been a vertical joint at *a*, or one in A*a* produced.

Fig. 56 is a semi-circular arch, so designed as to accord with

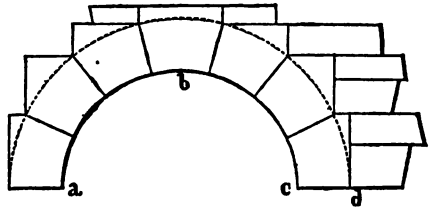
FIG. 56.



stones of equal thickness in the spandril. By locating the vertical joints differently, the voussoirs may be made to lap at pleasure over the horizontal stones.

Fig. 57 is a semi-circular arch, in which the radial joints are uni-

FIG. 57.

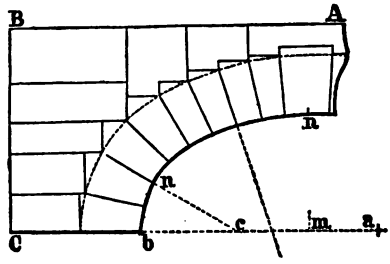


formly limited by a semi-circle concentric with the intrados. The

voussoirs are then completed by horizontal and vertical lines from the extremities of the radial joints, while the stones of the spandril are of various thickness. Sometimes arch stones are cylindrical on the outer surface, as if those of Fig. 57 were really limited by the semi-circle through *d*.

Fig. 58 is a three-centred arch. At *c* is one centre. *ab* is equal

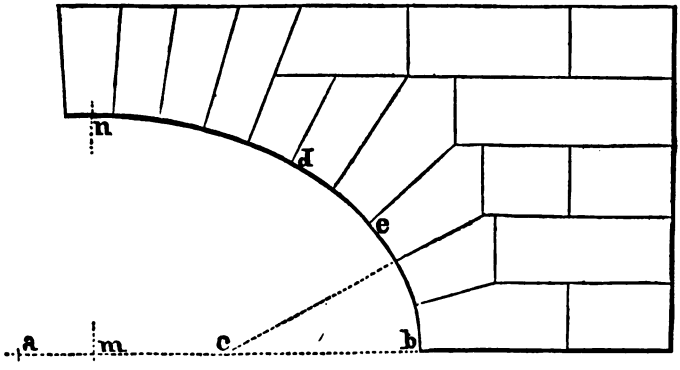
Fig. 58.



to the longer radius, which, if laid off from *n*, on *nm* produced, will give the middle centre, not shown in the figure. The line from the latter centre through *c* will limit the two arcs forming one-half of the arch. All the arch joints within the arc whose centre is *c* radiate from *c*. The other joints radiate from the centre on *nm*. All these joints are limited by a curve concentric with the face line, as in Fig. 57, and the spandril stones are fitted to them as shown in the figure.

Fig. 59 is also a three-centred arch, but designed to admit span-

Fig. 59.



dril stones of equal thickness. *cb* is the lesser radius, and *ab* the

greater, which, being laid off on *nm* produced, will give the middle centre. The first four voussoirs from *b* are thicker than the others, to accommodate the equal spandril stones.

Remarks. (a.) In all polycentral curves an unsightly flatness is observable in the region *de* of the junction of the two arcs. This is owing to the sudden and harsh change of radius from the length *ab* to the length *cb*. In the true ellipse there is a continual imperceptible change in the rate of curvature from *b* to *n*, producing a curve of delicate beauty, illustrative, in comparison with the polycentral curve, of the striking contrast in many cases between the perfection of nature and the imperfection of art.

(b.) By the aid of the examples now given, the student can proceed to exercise himself in making other designs of similar character, including five-centred arches.

DIVISION IV.

ELEMENTARY ÆSTHETICS OF GEOMETRICAL DRAWING.

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230. Under this head it is proposed to present some of the principles of Art and of Taste, which are applicable to operations so conventional as are many of those of Geometrical Drawing.

These principles may be given as suggested by the following topics:

Properties of colors.
Harmony of colors.
Lettering. { Captions. / Title-pages.
Borders.
"Tone."
Frame.
Special Ornaments. { Vignettes, Meridians. / Symbolic devices, etc.

A.—*Of the Properties of Colors.*

231. White, or Solar light, may, as is well known, be separated into seven colors: viz. Red, Orange, Yellow, Green, Blue, Indigo, and Violet.

These distinctions are, however, less obvious than those between the three broader bands of the rainbow or spectrum, whose prevailing colors are Red, Yellow, and Blue.

232. From these three all other colors may be formed. Thus: Red and Yellow combined produce Orange; Blue and Yellow make Green; and Blue mixed with Red forms Purple. Hence the three colors—Red, Yellow, and Blue—are called *primaries*, and their compounds—Orange, Green, and Purple—are called *secondaries*. In like manner a mixture of

Orange and Green gives a color called *Citrine*.

Orange and Purple make *Russet*, and

Purple and Green make *Olive.*

These last three compounds are called *tertiary* colors; and their compounds would be called *quaternaries*, but are in fact too obscure to have familiar specific names.

233. In the nomenclature of Chevreul, a celebrated French investigator of harmony of colors, and Professor to the Royal carpet and tapestry manufactory of the Gobelins at Paris, gradations between the secondaries and primaries are thus noted. Orange and Red is noted as Orange-Red, and Orange and Yellow is Orange-Yellow; Green and Blue is called Greenish-Blue, and so on.

Each of the three pure secondaries thus has an intermediate tint between it and the next primary, giving twelve colors in all. Finally, each of these twelve colors has five additional variations, formed by regular variations in the proportions of its two component colors, giving seventy-two colors in all.

234. This scheme can be well shown in a circular diagram of seventy-two equal radial bands, in which the primaries are 120° apart, the secondaries midway between them, and so on for the next gradations, the spaces between which are each divided into six equal parts by five radii, for the five variations of each specified color.

235. It is next to be noticed, *first*, that all these clear colors, *i.e.* colors not mixed with either black or white, are called *hues* of color; *secondly*, that any *hue*, mixed with various proportions of *black*, forms a series of *shades* of that *hue; thirdly*, that any *hue* mixed with *white*, in various proportions, gives a series of *tints* of that color.

236. In the system of Chevreul the shades and tints of a *given hue* are called its *tones*, and he proposes twenty tones for each of the seventy-two "scales" in his scheme. Each *six scales* which are characterized by a prevailing color, as red, is called a "*hue*," and in *each scale* the *pure color* in its fullest intensity or depth is called its "normal tone." The other tones, radiating towards the centre, consist of an inferior intensity mingled with increasing quantities of white, while those which are further from the centre of the diagram are deepened by increasing quantities of black.

237. A reason may here be given for the superior beauty of shades and tints over that of hues. Pleasure is afforded to the mind partly in proportion to the partial reserve with which things agreeable are merely suggested to it, rather than, as it were, obtrusively set forth. For in this way a field is offered for the exercise of imagination. Thus the shades and tints suggest the hues.

But again, permanently ungratified curiosity to see these hues in their clearness would be painful, while yet that curiosity can be gratified by the occasional display of these hues in small quantities. Hence, with the prevalence of shades and tints, points of brilliant hue decorate the objects of vision in the most acceptable manner.

238. *Shades* and *tints* are so often met with in the arts that they are often known by certain popular names, as follows:

Primaries and Black.—Red and Black produce "*Claret;*" Yellow and Black "Drab;" Blue and Black "Blue-black."

Primaries and White.—Red and White produce "*Pink*" and *Flesh color;* Yellow and White "*Straw color;*" Blue and White "*Pearl color.*"

Secondaries and Black.—Orange and Black produce "Brown;" Purple and Black "Dahlia;" Green and Black "Invisible Green."

Secondaries and White.—Orange and White produce "Buff" and "Cream color;" Purple and White "Lilach;" Green and White "Pale Green."

It may be remarked here that certain *secondaries*, in which one of the primaries is largely in excess, receive specific names. Thus, red with a *very little* blue produces "*crimson;*" and red with a *very little* yellow produces "*scarlet.*" So blue slightly inclining towards red is "*violet-blue;*" and again, "*pea-green,*" or bluish green, is green *tinged* with blue—and in like manner we have *yellowish-green.*

239. *Grays.* Black and white, mixed in various proportions, give various "tones" of pure or "normal" gray. Any tone of gray, tinged with any other color, gives a gray named from that color. Thus, in cloud tints, and distant mountain shadows; also in wall tints, and in many fabrics, we have blue grays, purple grays, yellow grays, pink grays, etc.

Like tones of gray, tinged with complementary colors, give delicate "*harmonies by contrast.*" The same, tinged with slightly *different tones* of the *same color* (236) or with *like tones* of *nearly adjoining scales*, give delicate "harmonies by analogy." [For many more interesting particulars than can be noted here, see "Chevreul on Colors."]

Of Pigments.

240. Pigments are the material colors used in the arts, and this brief view of them will conclude this notice of colors. Pigments are divided into two groups, called "*Body colors*" and "*Transparent colors.*" Body colors are those with which it is very easy

to entirely cover up and hide any other color. Thus "Lampblack" and "vermilion" are decidedly body colors, while cobalt blue and gamboge are transparent colors, and must be laid on very thick, and many times, in order to hide a color under them.

This distinction between colors being of comparatively small consequence to the geometrical draftsman, will only be alluded to in particular cases.

The colors ordinarily used by the draftsman are very few, but in fully colored drawings, as of locomotives, with partly pictorial surroundings, a number of colors are often used, both in thin tints and in thick coats.

BLUES.—*French Blue* is a very rich blue, much cheaper than Ultramarine, but nearly as brilliant, while it works better.

Smalt is a splendid violet color.

Cobalt is a very pure and quite strong sky blue, more clear and bright for drawing water lines, for example, than is Prussian blue.

Prussian Blue is a very deep, strong color, but tinged with green; and, since Indian ink is an intense "drab," the mixture of the two has quite a greenish cast, which may, however, be neutralized by a minute portion of carmine.

YELLOWS.—*Gamboge*, a natural gum, which may be used in its unprepared state, is a bright yellow when used in pale washes, but is rather brown when laid on thick.

King's Yellow is a bright light yellow, having a slightly greenish tinge. There are also brilliant *Chrome* yellows.

REDS.—*Carmine* is a gorgeous crimson.

Crimson Lake is a little less vivid than carmine.

Vermilion, a compound of mercury, is a brilliant red, but so heavy that it does not flow readily, and when mixed in a tint with any other color its particles sink to the bottom, and even in the brush separate themselves from other tints, and so produce spottiness in the tint.

For copper, therefore, mix gamboge and carmine, rather than gamboge and vermilion.

Next to the preceding primaries are the following secondaries:

ORANGE is formed from Red and Yellow, as from Carmine or Crimson Lake, and Gamboge.

PURPLES of various shades are formed by mixing Prussian blue or Cobalt with Carmine.

GREENS.—*Emerald Green* is a brilliant light green. A very bright artificial Green may be made by mixing Cobalt and King's *Yellow or* Gamboge.

BROWNS.—*Burnt Sienna* is a very strong brown, nearly orange. *Sepia* is a pale dull brown. It affords a fine color when mixed with a minute portion of Carmine, and either thus or in the pure state, is a fine substitute for Indian ink in the execution of drawings which are shaded only, without having the conventional tints added.

Burnt Umber is a beautifully clear dark-brown, very effective in tinted architectural drawings.

Bistre is a still darker brown, which affords an appropriate shadow color for Burnt-Umber.

Yellow Ochre is a dark dull "buff," occasionally useful.

BLACKS.—Ivory-black and Lampblack are both good blacks, the former being a little more intense.

WHITES.—*Chinese White* is the purest and best working color. "Constant White" is a chalky color, not satisfactory in its working.

B.—*Of Harmony of Color.*

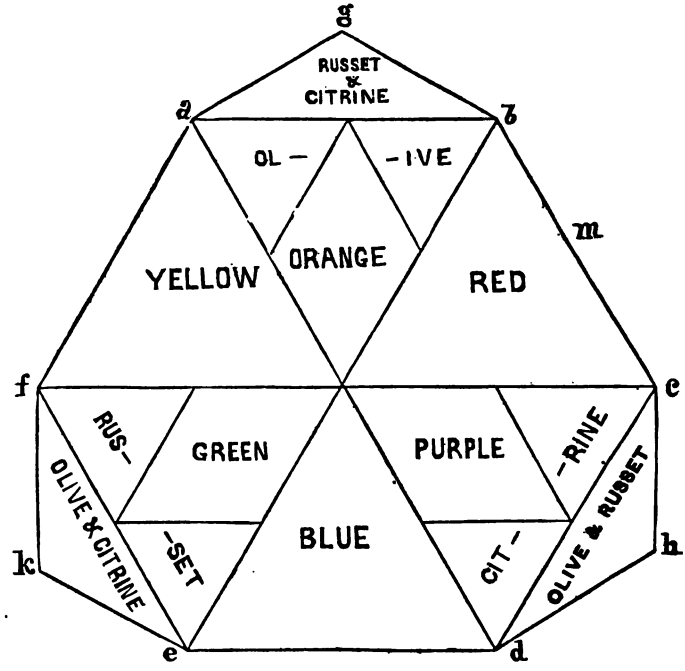
241. The simple fact that white light is composed of the three "primaries," is taken as sufficient proof that the presence of the three primaries, or their derivatives, in such proportions as form white, will satisfy the eye with the coloring of any complete and independent object or related group of objects. In the conventional or arbitrary employment of colors, this principle cannot be carried out; but in case a tinted drawing is accompanied by any tinted border or other ornaments, these may, at times, be made of colors "complementary" to, *i.e.* in harmony with, those of the drawing.

242. To enable the harmonious combinations of colors to be easily remembered, a subdivided hexagon may be prepared, with triangular appendages, as *agb*, as seen in the following diagram, in which the harmonious or "complementary" tints are arranged in a simple and perspicuous manner.

243. White, being the sum of all the colors, contains that in it which is in harmony with any given color, hence it is a familiar fact in matters of dress, etc., that white looks well with any color. Likewise black, being only negative, or the absence of all positive color, has nothing in it discordant with any given color; hence again it is equally well known that black looks well with any other color. Recollecting this, and also the formation of the *shades* and *tints*, it appears that *red*, *claret*, and *pink* are in harmony with *green*, *invisible green*, and *pale green*. See Fig. 60. *Yellow*, "*drab*," and *straw color* also harmonize with *purple*, *dahlia*, and *lilach*.

Blue, *blue-black*, and "*pearl color*," again, are in harmony with *orange*, *brown*, and "*buff*." In general, we conclude that any two colors found on the same axis, as *mk*, will harmonize.

FIG. 60.



For, put R = red; B = blue; and Y = yellow.

Also, W = white.

Then, for example:

Russet = orange + purple = (R+Y)+(R+B) = 2 R+Y+B.

Green = blue + yellow = Y+B.

Russet + green = 2 R+2 Y+2 B = W., as required for harmony of color.

244. Likewise, in the diagram of Chevreul (234), any two colors lying on the same diameter are "complementary" or harmonious.

Remark.—If these harmonies of *contrast* of colors were alone agreeable, operations with the use of many colors would be greatly hindered. But various shades, tints, that is *tones* of the same color, associated in easy gradation, are pleasing also; and so are similar tones, etc., of related colors, as of two orange "scales," one of which

has more red in it than the other. Moreover, as we can see sharply in but one direction at a time, while we can hear clearly in all directions, analogy of color harmony, to harmony of sound, has a limit, and, in fact, it is only necessary that colors which are in immediate contact should be truly "complementary," that is, in harmony.

C.—*Lettering.*

245. The title to a drawing should answer distinctly the four questions— *What*, *Who*, *Where*, and *When*— *What*, including the use and scale; *Who*, both as to designer or inventor, and draftsman; *Where*, both as to the place, institution, or office where the drawing was made, and the locality of the object drawn; and *When*.

246. The *use* of lettering on a drawing having now been explained, the *design* and *execution* of the title may be treated under the following heads:

(a.) *Position.*—This should be below the middle of the sheet, if possible, as it is agreeable to see the space above the drawing left blank, as it usually is above the object itself, which is represented.

If the drawing is perfectly symmetrical, its title should have the same axis of symmetry as the drawing. If the drawing is unsymmetrical the title may be at either of the lower corners.

These principles do not apply to horizontal views, as maps of surveys, where the title may be wherever the shape of the plot affords the best place.

(b.) *Arrangement.*—One quite essential element of beauty in a title is its arrangement, or the *form of its outline* as a whole. It should embrace such variations in the length of its lines of letters that the curve formed by joining the extremities of those lines would be a simple and graceful one, having also a marked variety of form. Also the greatest length of the title should generally be horizontal; or its proportions, as a whole, like those of the border of the drawing.

When the occupation of the paper affords only narrow blank spaces lying lengthwise of the paper, the title looks well mostly on a single line at the bottom, the principal words being in the middle, and the subordinate ones at the two sides.

Moreover, horizontal lines should prevail in the direction of the lines of words in the title. Indeed, the title may be arranged wholly on horizontal lines with good effect, though an arched or

bow-shaped curve for the principal words may be adopted when the drawing includes some conspicuous arching lines.

(c.) *Size.*—The size of the title should be appropriate to that of the drawing. In particular, the rule has been proposed that the height of the largest letters in the title should not exceed three-hundredths of the shorter side of the border. Also, the relative size of the different portions of the title should correspond to their relative importance, the name of the object and its inventor being largest, and that of the draftsman, his location, and the date of his work being considerably smaller.

(d.) *Form.*—This may correspond in style and simplicity with the character of the drawing. Geometrical drawings are *most* appropriately lettered with geometrical letters, which, when neatly made, always look well. Any letters, however, having any kind of sharply defined and precise form, as German text, are not inappropriate to a geometrical drawing; but vaguely formed "rustic" or other free-hand letters are in bad taste on such drawings.

(e.) *Weight.*—Letters should correspond in conspicuousness or body of color with the rest of the drawing, not being obtrusive from great heaviness of solid black outline, or unobservable from excessive faintness. Also, violent contrasts of heaviness among neighboring portions of the title should be avoided; though there may be a gradual change, both of intensity and size, from the most to the least important words of the title.

(f.) *Finish.*—This should, first of all, not exceed in elaborateness the draftsman's ability to execute it with perfect neatness and clearness. Then it should agree with the character of the drawing. Plain and simple letters look best on a similar drawing, while a complicated and highly finished drawing may receive letters of more ornamental character.

(g.) *Title-pages* to autographic collections of plates, being more independent of the plates than the title on a drawing, may admit more freedom of size and style of execution. Still, they should possess a certain conformity to the general character of the plates to which they are prefixed.

D.—*Borders.*

247. *Intelligence* is exercised in the *construction* of a drawing; *Fidelity* in its *execution;* and *Taste* in its *decoration.* All of these, indeed, together with *skill*, are exercised on each branch of the drawing, but each, especially, on its own appropriate department.

Provision is thus made for the manifestly complete action of the mind on the draftsman's work, and the border thus becomes the tribute of beauty to what it *incloses*, and thereby separates from external things as having a distinct claim to notice.

248. This, I think, is the whole general theory and significance of the border. Other minor principles of taste, which should regulate the border, are appended below.

(a.) For line-drawings the border should be a geometrical design, in lines, with curved or angular corners, or with combinations of straight or curved lines, forming geometrical corner-pieces. These borders may vary in complexity from a rectangular border in single lines to borders which, though geometrical, may be elaborate and elegant, thus echoing the character of the drawings included by them. Thus: a plate of varieties of straight horizontal lines may have a plain rectangular border; one including oblique lines may include oblique lines in the border, either as a little tuft in each corner, a truncated corner, or a square set diagonally, etc. Plates embracing curve lines may have quarter-circle borders, either convex or concave inwards—of which the former have most decision. Such plates may also have little circles for corner-pieces. Borders may sometimes conform in a pleasing manner to the general outline of a drawing. Thus, an arched bridge may have a semi-oval upper border and a square-cornered border at the base of the drawing; and an ornamental device may crown the summit of the border.

(b.) When the drawing is a shaded one, containing, therefore, some free-hand work, the border may be partly free-hand also; but should still be largely geometrical in its design, and should represent a real border of substantial materials, corresponding to the subject of the drawing. Thus, the mouldings and ornaments should represent ornamental metallic castings, carvings in wood, mouldings in plaster, or scrolls and leaves of rolled metal; but garlands, tassels, and tendrils, etc., should not be introduced.

(c.) The border to a geometrical drawing should be like the drawing itself in being executed with the drawing-pen and brush, as well as with the mapping-pen. Free-hand pen-borders, representing the products of the soil, with cornucopias, little pen sketches of scenery, or similar agricultural or landscape devices, worked in as corner-pieces, are more appropriate on topographical drawings.

(d.) As to color, "primary" colors should not be largely introduced into the border; *first*, since they, when obtrusive, are

adapted to ruder or less impressible tastes than the "secondary" hues, shades, and tints (235) which are more gratifying to delicate tastes; and *secondly*, from the impertinent conspicuousness which they may give to the border.

Drawings which are shaded only in sepia or ink, or any dark neutral tint, may have the border done in the same, or in a dark complementary color. Tinted ink drawings are best finished with a plain ink border.

(e.) Perfect beauty embraces both decision and grace. These are united in *compactness*, joined with *easy curvatures*, as seen in a well-knit and agile frame. Hence a rambling or sprawling border is always vague, weak, and slovenly-looking.

(f.) Lastly, the draftsman should learn to keep his *ambition* and his *capacity* well balanced. That is, he should not attempt, on a well executed drawing, a border that he cannot worthily execute. Each one should be so reasonably contented with his known powers, as not to hinder their legitimate and successful exercise by unpromising attempts to exercise higher or different powers not yet, at least fully, possessed.

E.—"*Tone.*"

249. This word is used figuratively by artists, it being borrowed from the art of music, and used to denote brightness—or "high tone" of color—as distinguished from dull or "low tones" of color.

250. The principle to be chiefly observed is, that there should be uniformity of tone throughout the drawing. Thus, very black shading should not be coupled with very faintly grained and tinted wood or stone-work, and very dark and black-grained stone-work should not be associated with a very faint border and title. The *absolute* darkness of the whole will generally be regulated by the constitutional preference of the draftsman.

251. According to the foregoing principles, the border to simple plates of line problems should be light as well as simple.

Plates of designs for pavements, at least when one design is made to fill a plate, are better without borders. A plate of light flat tints may have for a border *fine* double lines or a narrow strip of dark tint, in one or more shades.

252. Different draftsmen and writers on geometrical drawing recommend tints of different strength of color for the tinted parts of drawings. Faint tints are much more easily laid on, yet some, desiring a correspondence between the depth of the color and the weight of the material, especially in case of metals, advocate deep

colors in tinted drawings, such as may be seen in many French lithographs of machinery.

On the other hand: First, as the draftsman's representations of objects are so artificial in *form*, that is, so unlike "pictures," they may consistently be equally artificial in color; Second, the contrast of mild tints with white paper is as decided as that between machines, for example, and the blackened walls of the rooms in which they are often found, so that, considering also the superior evenness of light tints, they seem, on the whole, preferable.

F.—*The Frame.*

253. *The object of the Frame* is to afford a suitable protection to the finished drawing, and hence should be so subordinate in design and color as not to distract attention from the drawing.

254. The principles of the last topic, taken in connection with the fact that in geometrical drawings a large part of the paper is left blank, suggest that a gilt frame is, in general, preferable to a dark-colored wooden one. Occasionally the latter style of frame may be appropriate, as in case of a very darkly-shaded drawing on tinted paper, or of a drawing which very completely fills the paper.

It hardly need be said that a frame of plain mouldings is more appropriate for a geometrical drawing than is a carved or stucco-moulded frame. For ordinary geometrical drawings, nothing is prettier than a frame of butternut, or any light-colored native hard wood, enlivened by a gilt band.

G.—*Special Ornaments.*

255. These are: Vignettes, Meridians, and various symbolic and other devices, wrought into the title or corner-pieces. As examples of vignettes in a geometrical drawing, may be mentioned a miniature pictorial view of the object drawn, with its immediate surroundings; or of the office, room, or institution at which the drawing was made. Similar ornaments on a topographical drawing, would be little pen-pictures of views seen on or from the premises surveyed. Emblematic devices on a geometrical drawing would not, perhaps, properly include anything but pictures of the drafting instruments, unless in case of title-pages to collections of plates, when, in a series of plates like those of this volume, the title-page might contain a picture of a pile of plates loosely scattered about. A volume of plates of shadows might have letters

casting shadows, or a group of small shaded figures in its title; one on machine drawing a little picture of a machine, etc.

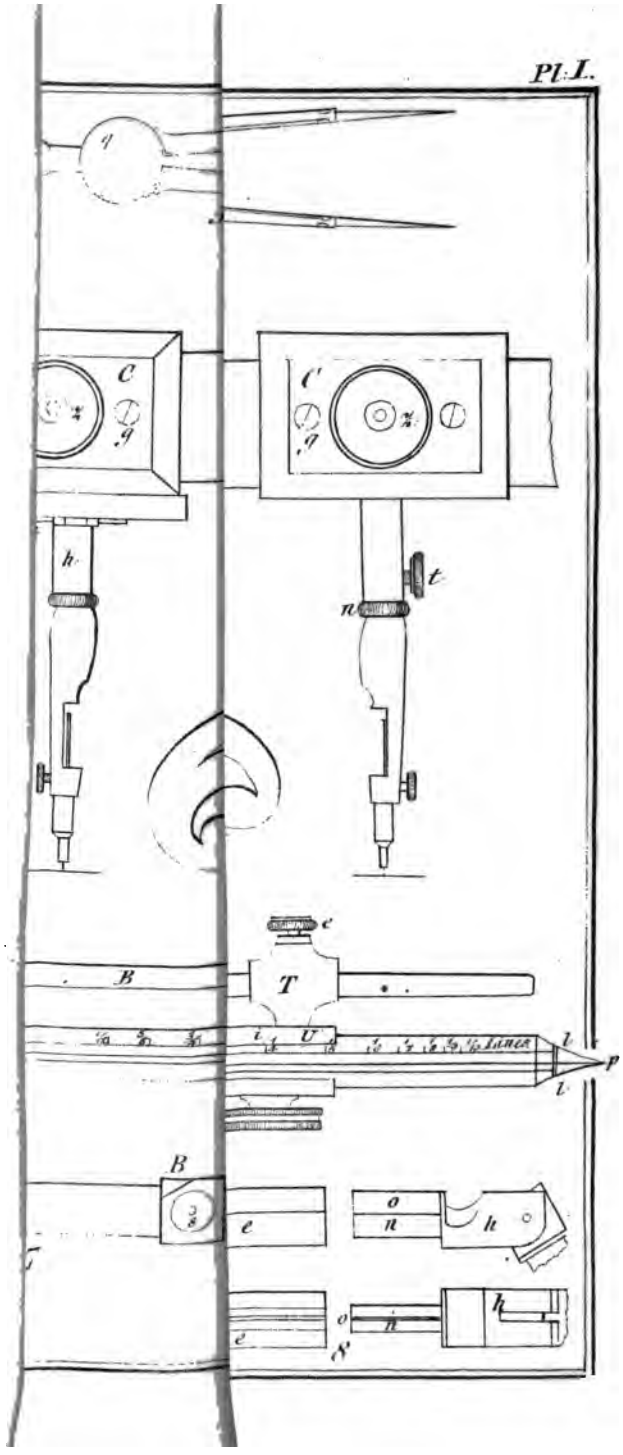
256. In respect to special ornaments, all straining after fanciful or capricious originality or effect should be avoided.

Forced, and hence unnatural, devices, or those which in any way are foreign to the character and associations of the drawing, are in bad taste.

For each one, the best effect that he can produce is that which freely flows from the pleasant exercise of his own individual powers, without painful efforts at imitation or origination. Plain neatness is always agreeable where nothing higher can be afforded; but pretentious insignificance of device is always distasteful.

Finally, among the means of improving whatever original endowments of decorative taste appropriate to his art the draftsman may possess, the following are prominent, if not all-embracing: Familiarity with objects of beauty, and reflection upon their significance, with devotion to Purity and Truth.

THE END.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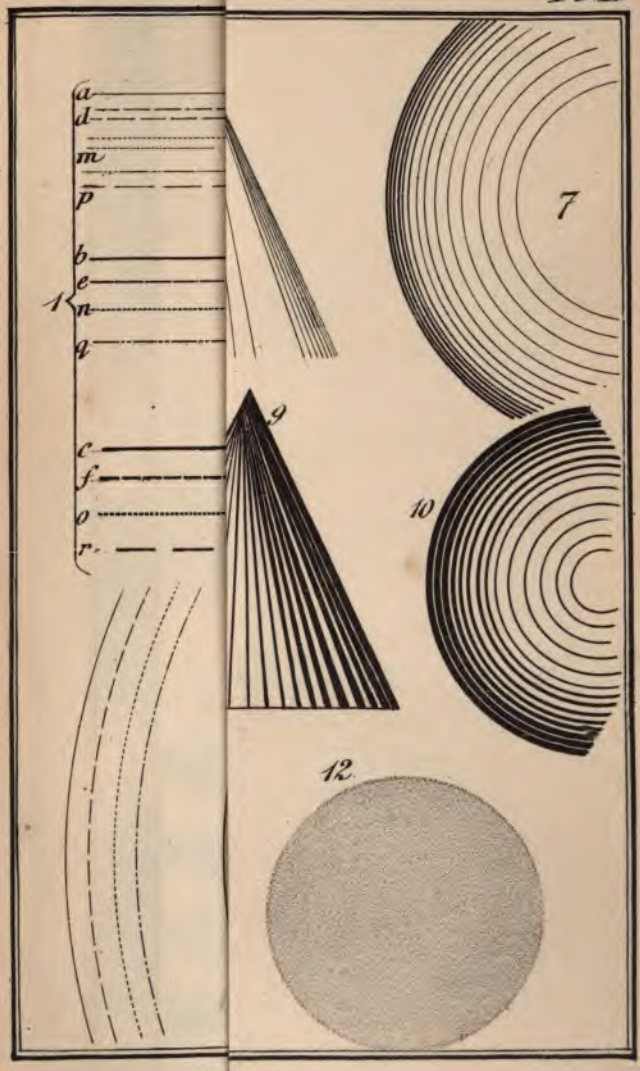

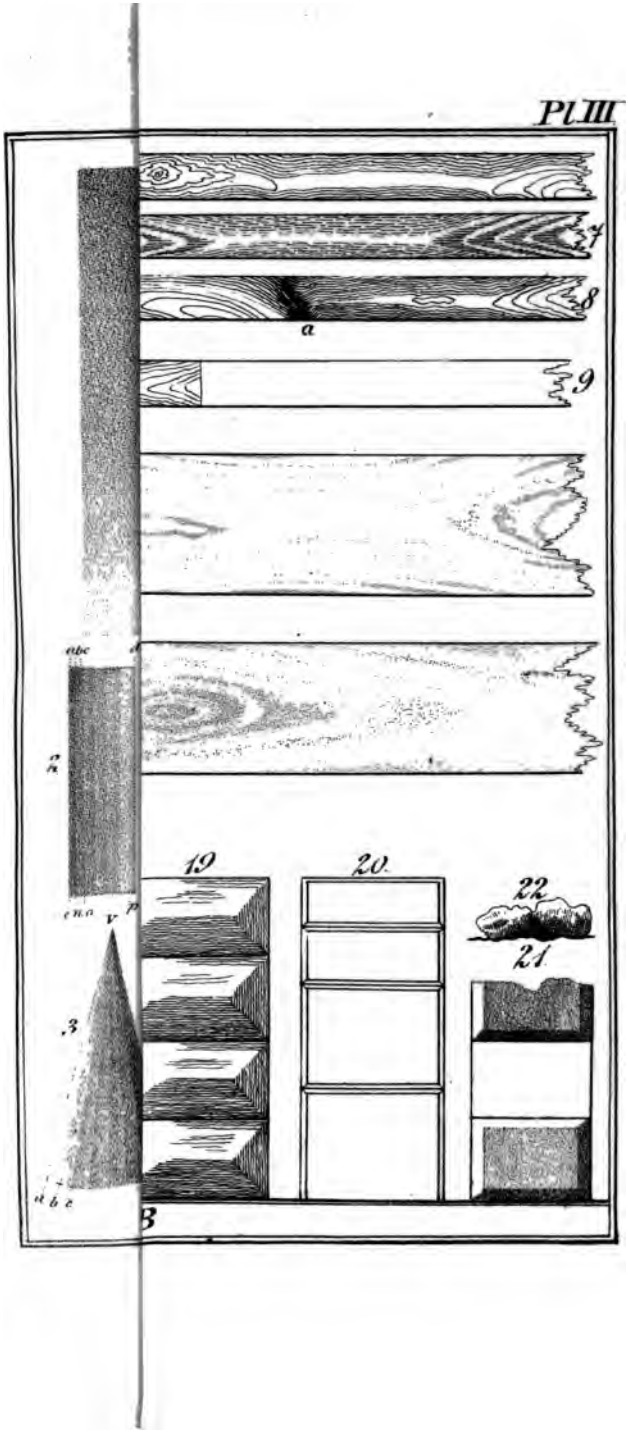
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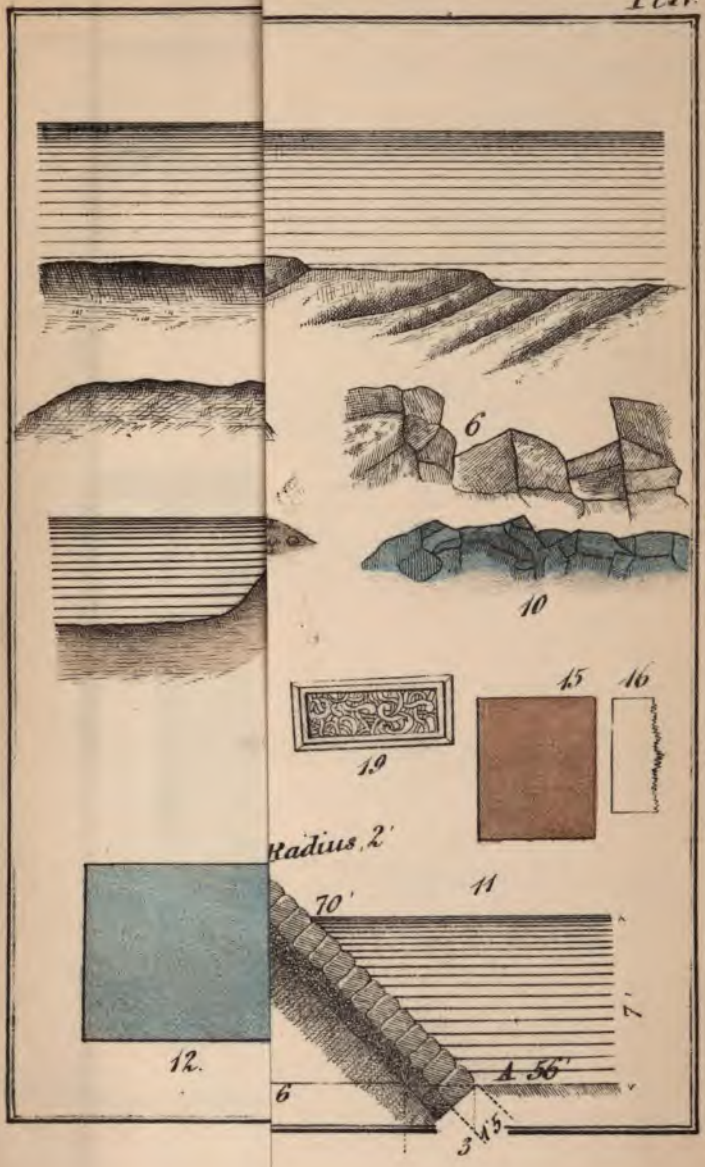
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CHOOL-HOUSE.

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